Academic year: 2023-2024 Dr. Awreng B. Mahmood

What Is Linear Algebra?



1 Introduction

Linear Algebra is the branch of mathematics aimed at solving systems of linear equations with a finite number of unknowns. In particular one would like to obtain answers to the following questions:

- Characterization of solutions: Are there solutions to a given system of linear equations? How many solutions are there?
- Finding solutions: How does the solution set look like? What are the solutions?

Linear Algebra is a systematic theory regarding the solutions of systems of linear equations.

Example 1.1. Let us take the system of two linear equations in two unknowns x_1 and x_2

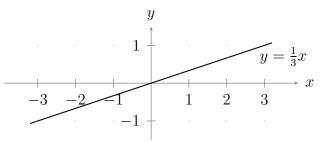
$$2x_1 + x_2 = 0, x_1 - x_2 = 1.$$

It has a **unique** solution for $x_1, x_2 \in \mathbb{R}$, namely $x_1 = \frac{1}{3}$ and $x_2 = -\frac{2}{3}$.

Example 1.2. Let us take the system of one linear equation in two unknowns x_1 and x_2

$$x_1 - 3x_2 = 0.$$

In this case there are **infinitely many** solutions given by the set $\{x_2 = \frac{1}{3}x_1 \mid x_1 \in \mathbb{R}\}$. You can think of this solution set as a line in 2-space:



2 Systems of linear equations

2.1 Linear equations

Before going on, let us be a bit more precise about what we mean by a system of linear equations. A function f is a map

$$f: X \to Y \tag{1}$$

from a set X to a set Y. The set X is called the **domain** of the function and the set Y is called the **target space** or **codomain** of the function. An **equation** is

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$$f(x) = y, (2)$$

where $x \in X$ and $y \in Y$.

Example 2.1. Let $f : \mathbb{R} \to \mathbb{R}$ be the function $f(x) = x^3 - x$. Then $f(x) = x^3 - x = 1$ is an equation. The domain and target space are both the set of real numbers \mathbb{R} in this case.

In this setting a system of equations is just another kind of equation.

Example 2.2. Let $X = Y = \mathbb{R}^2 = \mathbb{R} \times \mathbb{R}$ be the Cartesian product of the set of real numbers. Then define the function $f : \mathbb{R}^2 \to \mathbb{R}^2$ as

$$f(x_1, x_2) = (2x_1 + x_2, x_1 - x_2) \tag{3}$$

and y = (0, 1). Then the equation f(x) = y, where $x = (x_1, x_2) \in \mathbb{R}^2$ describes the system of linear equations of Example 1.1.

The next question is, what is a linear equation? A **linear equation** is defined by a linear function f defined on a linear space, also known as a **vector space**. We will elaborate on this in future lectures, but let us demonstrate the main feature of a vector space in terms of the example \mathbb{R}^2 . Take $x = (x_1, x_2), z = (z_1, z_2) \in \mathbb{R}^2$. There are two operations defined on \mathbb{R}^2 , namely addition and scalar multiplication

$$x + z := (x_1 + z_1, x_2 + z_2)$$
 (vector addition), (4)

$$cx := (cx_1, cx_2)$$
 (scalar multiplication). (5)

A linear function is a function f such that

$$f(cx) = cf(x) \tag{6}$$

$$f(x+z) = f(x) + f(z).$$
 (7)

Please check for yourself that the function f of Example 2.2 has these properties.

2.2 Non-linear equations

(Systems of) Linear equations are a very important class of (systems of) equations. For example, we will learn in this class how to solve systems of linear equations in general. Non-linear equations are much harder to solve. An example of a quadratic equation is

$$x^2 + x - 2 = 0. (8)$$

It has two solutions x = -2 and x = 1. What about the equation

$$x^2 + x + 2 = 0? \tag{9}$$

This equation does not have any solution in the set of real numbers. Next lecture we will discuss complex numbers in more detail.

(Recall that the quadratic equation $x^2 + bx + c = 0$ has the two solutions

$$x = -\frac{b}{2} \pm \sqrt{\frac{b^2}{4} - c}.$$

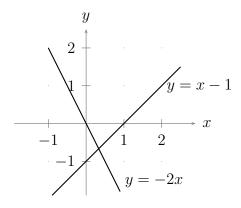
2.3 Linear transformations

The set \mathbb{R}^2 can be viewed as the plane. In this context linear functions $f : \mathbb{R}^2 \to \mathbb{R}$ or $f : \mathbb{R}^2 \to \mathbb{R}^2$ can be interpreted geometrically as "motions" in the plane and are called **linear transformations**.

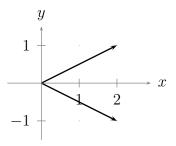
Example 2.3. Recall the two linear equations of Example 1.1

$$2x_1 + x_2 = 0, x_1 - x_2 = 1.$$

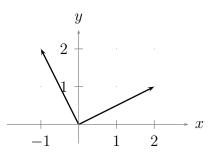
Each equation can be interpreted as a straight line in the plane. The solutions (x_1, x_2) to both equations are given by the set of points that lie on both lines.



Example 2.4. The linear map $f(x_1, x_2) = (x_1, -x_2)$ describes the reflection across the *x*-axis.



Example 2.5. The linear map $f(x_1, x_2) = (-x_2, x_1)$ describes the rotation by 90⁰ counterclockwise.

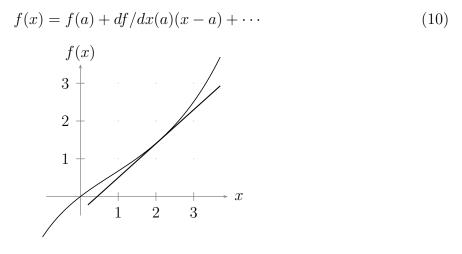


Example 2.6. For an angle $\theta \in [0, 2\pi)$, find the linear map f_{θ} which describes the rotation by the angle θ in the counterclockwise direction.

Hint: For a given angle θ find a, b, c, d such that $f_{\theta}(x_1, x_2) = (ax_1 + bx_2, cx_1 + dx_2)$.

2.4 Applications of linear equations

Linear equations pop up in many different contexts. For example you can view the derivative df/dx of a function $f : \mathbb{R} \to \mathbb{R}$ as a linear approximation of f. This becomes apparent when you look at the Taylor series of the function f(x) around the point a (see MAT 21C)



If $f : \mathbb{R}^n \to \mathbb{R}^m$ is a function of more than one variable, one can still view the derivative of f as the linear approximation of f; see MAT 21D.

What about infinitely many variables x_1, x_2, \ldots ? In this case the system of equations has the form

$$a_1x_1 + a_2x_2 + \dots = y_1$$

$$b_1x_1 + b_2x_2 + \dots = y_2$$

Hence the sums are infinite, so that one is dealing with series and the question of convergence arises. Convergence depends on $x = (x_1, x_2, ...)$ which is the variable we want to solve for.