

**INFORMATION TECHNOLOGY II**  
**C++ PROGRAMMING LANGUAGE**  
**Mathematics 1<sup>st</sup> Stage**



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# C++ PROGRAMMING LANGUAGE

In simple terms, C++ is a sophisticated, efficient and a general-purpose programming language based on C. It was developed by **Bjarne Stroustrup** in 1979.

Many of today's operating systems, system drivers, browsers and games use C++ as their core language. This makes C++ one of the most popular languages today.

```
#include <iostream>
using namespace std;

int main()
{
    cout<<"Hello World!";    //print message;
    return 0;
}
```

## Comments

A **comment** is a programmer-readable note that is inserted directly into the source code of the program. Comments are ignored by the compiler and are for the programmer's use only.

In C++ there are two different styles of comments, both of which serve the same purpose: to help programmers document the code in some way.

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### Single-line comments

The // symbol begins a C++ single-line comment, which tells the compiler to ignore everything from the // symbol to the end of the line. For example:

```
1 std::cout << "Hello world!"; // Everything from here to the end of the line is ignored
```

---

### Multi-line comments

The /\* and \*/ pair of symbols denotes a C-style multi-line comment. Everything in between the symbols is ignored.

```
1 /* This is a multi-line comment.
2  This line will be ignored.
3  So will this one. */
```

## Variables

Variable Declaration and initialization

### Variable Definition

A variable definition tells the compiler where and how much storage to create for the variable. A variable definition specifies a data type, and contains a list of one or more variables of that type as follows

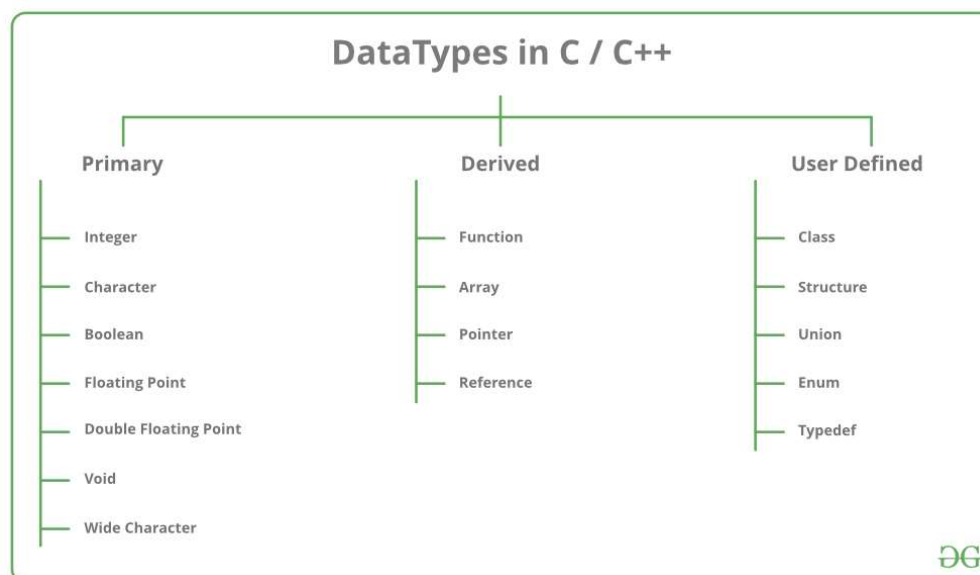
```
int    i, j, k;
char   c, ch;
float  f, salary;
double d;
```

### Variable initialization

Example:

```
int d = 3, f = 5;           // definition and initializing d and f.
byte z = 22;               // definition and initializes z.
char x = 'x';              // the variable x has the value 'x'.
```

## C++ Data Types



Data types in C++ is mainly divided into three types:

1. **Primitive Data Types:** These data types are built-in or predefined data types and can be used directly by the user to declare variables. example: int, char , float, bool etc. Primitive data types available in C++ are:
  - Integer
  - Character
  - Boolean
  - Floating Point
  - Double Floating Point
  - Valueless or Void
  - Wide Character
2. **Derived Data Types:** The data-types that are derived from the primitive or built-in datatypes are referred to as Derived Data Types. These can be of four types namely:
  - Function
  - Array
  - Pointer
  - Reference
3. **Abstract or User-Defined Data Types:** These data types are defined by user itself. Like, defining a class in C++ or a structure. C++ provides the following user-defined datatypes:
  - Class
  - Structure
  - Union
  - Enumeration
  - Typedef defined DataType

## Primitive Data Types

- **Integer:** Keyword used for integer data types is **int**. Integers typically requires 4 bytes of memory space and ranges from -2147483648 to 2147483647.
- **Character:** Character data type is used for storing characters. Keyword used for character data type is **char**. Characters typically requires 1 byte of memory space and ranges from -128 to 127 or 0 to 255.
- **Boolean:** Boolean data type is used for storing boolean or logical values. A boolean variable can store either *true* or *false*. Keyword used for boolean data type is **bool**.
- **Floating Point:** Floating Point data type is used for storing single precision floating point values or decimal values. Keyword used for floating point data type is **float**. Float variables typically requires 4 byte of memory space.
- **Double Floating Point:** Double Floating Point data type is used for storing double precision floating point values or decimal values. Keyword used for double floating point data type is **double**. Double variables typically requires 8 byte of memory space.
- **void:** Void means without any value. void datatype represents a valueless entity. Void data type is used for those function which does not returns a value.
- **Wide Character:** Wide character data type is also a character data type but this data type has size greater than the normal 8-bit datatype. Represented by **wchar\_t**. It is generally 2 or 4 bytes long.

## Variable assignment and initialization

```
int x; // define an integer variable named x
int y, z; // define two integer variables, named y and z
int width; // define an integer variable named width
width = 5; // copy assignment of value 5 into variable width
int a = 5, b = 6; // copy initialization

int a, b = 5; // wrong (a is not initialized!)
```

## Introduction to iostream: cout, cin, and endl:

### 1-Output statements

```
cout << variable-name;
```

//Meaning: print the value of variable <variable-name> to the user

```
cout << "any message ";
```

//Meaning: print the message within quotes to the user

```
cout << endl;
```

//Meaning: print a new line

Example:

```
cout << a;
```

```
cout << b << c;
```

```
cout << "This is my character: " << my-character << " he he he"
```

```
<< endl;
```

```
1 #include <iostream>
2
3 int main()
4 {
5     int x=5; // define integer variable x, initialized with value 5
6     cout << x; // print value of x (5) to console
7     return 0;
8 }
```

This produces the result:

5

---

## **2-endl**

`endl` prints a newline character to the console (causing the cursor to go to the start of the next line)

For example:

```
1 #include <iostream>
2
3 int main()
4 {
5     cout << "Hi!" << endl; endl will cause the cursor to move to the next line of the console
6     cout << "My name is Alex." << endl;
7
8     return 0;
9 }
```

---

## **Result:**

```
Hi!
My name is Alex.
```

---

## **3-Input statements ( cin ) :**

`cin` (which stands for "character input") reads input from keyboard using the **extraction operator (>>)**. The input must be stored in a variable to be used.

**`cin >> variable-name;`**

Meaning: read the value of the variable called `<variable-name>` from the user

Example:

```
cin >> a;

cin >> b >> c;

cin >> x;

cin >> my-character;
```

```
1 #include <iostream>
2 int main()
3 {
4     cout << "Enter a number: "; // ask user for a number
5     int x; // define variable x to hold user input (and zero-initialize it)
6     cin >> x; // get number from keyboard and store it in variable x
7     cout << "You entered " << x << "\n";
8     return 0;
9 }
10
```

---

## **Example: Print Number Entered by User**

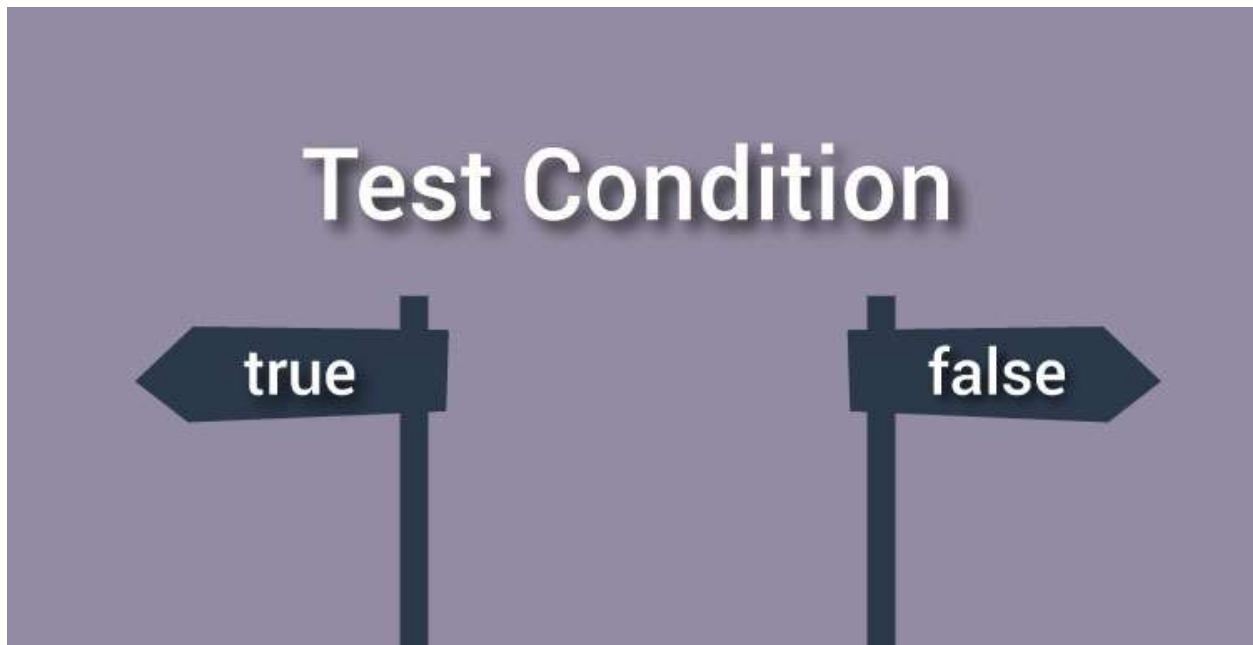
```
1. #include <iostream>
2. using namespace std;
3.
4. int main()
5. {
6.     int number;
7.
8.     cout << "Enter an integer: ";
9.     cin >> number;
10.
11.    cout << "You entered " << number;
12.    return 0;
13. }
```

---

## **Output**

```
Enter an integer: 23
You entered 23
```

## C++ if, if...else and Nested if...else



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### C++ if Statement

```
if (testExpression)
{
    // statements
}
```

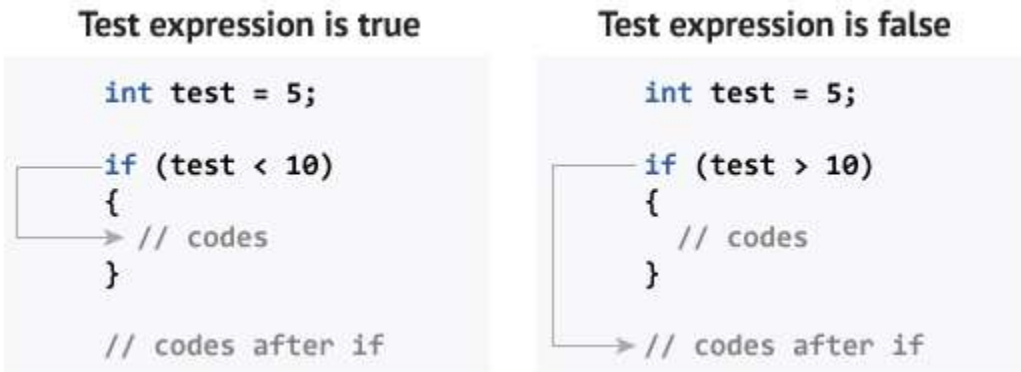
The `if` statement evaluates the test expression inside parenthesis. If test expression is evaluated to true, statements inside the body of `if` is executed. If test expression is evaluated to false, statements inside the body of `if` is skipped.

---

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## How if statement works?



## Flowchart of if Statement

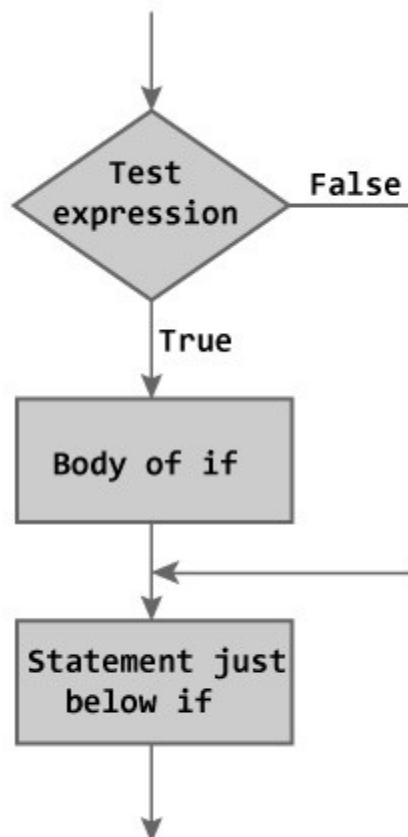


Figure: Flowchart of if Statement

Above figure describes the working of an if statement.

---

## **Example 1: C++ if Statement**

```
1. // Program to print positive number entered by the user
2. // If user enters negative number, it is skipped
3.
4. #include <iostream>
5. using namespace std;
6.
7. int main()
8. {
9.     int number;
10.    cout << "Enter an integer: ";
11.    cin >> number;
12.
13.    // checks if the number is positive
14.    if ( number > 0)
15.    {
16.        cout << "You entered a positive integer: " << number << endl;
17.    }
18.
19.    cout << "This statement is always executed.";
20.    return 0;
21.
22. }
```

### **Output 1**

```
Enter an integer: 5
You entered a positive number: 5
This statement is always executed.
```

### **Output 2**

```
Enter a number: -5
This statement is always executed.
```

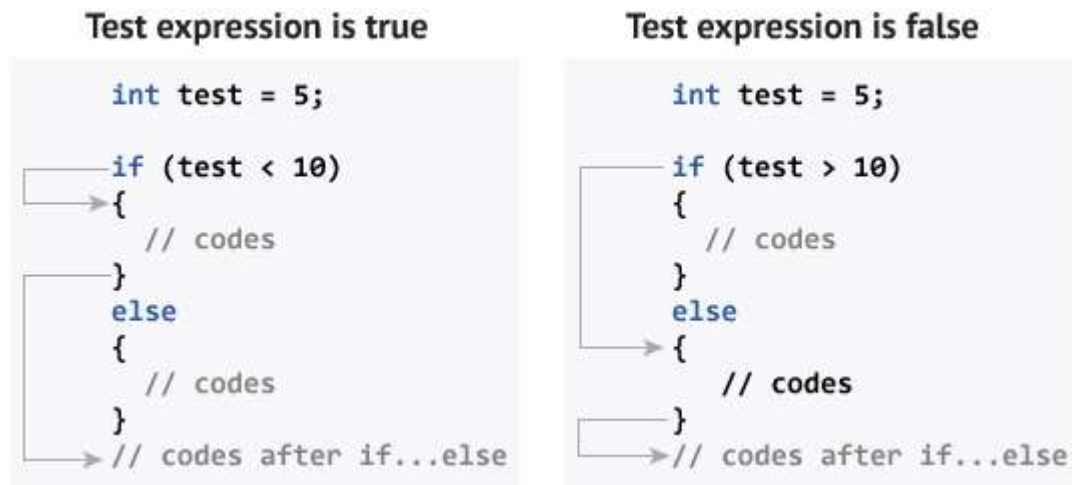
---

## **C++ if...else**

The `if else` executes the codes inside the body of `if` statement if the test expression is true and skips the codes inside the body of `else`.

If the test expression is false, it executes the codes inside the body of `else` statement and skips the codes inside the body of `if`.

### How if...else statement works?



### Flowchart of if...else

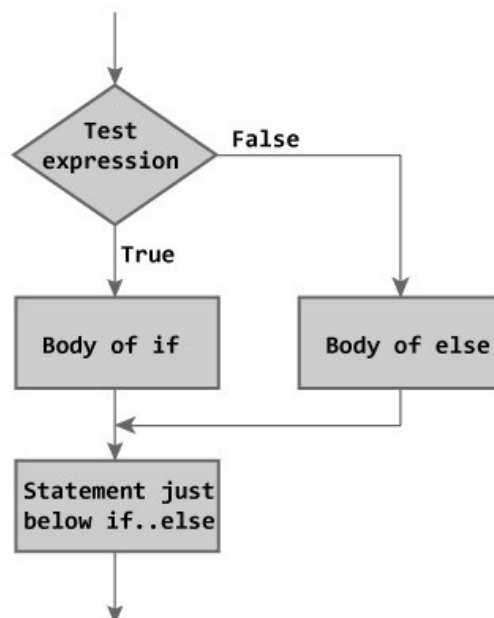


Figure: Flowchart of if...else Statement

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## **Example 2: C++ if...else Statement**

```
1. // Program to check whether an integer is positive or negative
2. // This program considers 0 as positive number
3.
4. #include <iostream>
5. using namespace std;
6.
7. int main()
8. {
9.     int number;
10.    cout << "Enter an integer: ";
11.    cin >> number;
12.
13.    if ( number >= 0)
14.    {
15.        cout << "You entered a positive integer: " << number << endl;
16.    }
17.
18.    else
19.    {
20.        cout << "You entered a negative integer: " << number << endl;
21.    }
22.
23.    cout << "This line is always printed.";
24.    return 0;
25. }
```

## **Output**

```
Enter an integer: -4
You entered a negative integer: -4.
This line is always printed.
```

---

## **C++ Program to Check Whether Number is Even or Odd**

```
1. #include <iostream>
2. using namespace std;
3.
4. int main()
5. {
6.     int n;
7.
8.     cout << "Enter an integer: ";
9.     cin >> n;
10.
11.    if ( n % 2 == 0)
```

```

12.     cout << n << " is even.";
13.     else
14.         cout << n << " is odd.";
15.
16.     return 0;
17. }

```

### Output

```

Enter an integer: 23
23 is odd.

```

## C++ Program to Find Largest Number Among Three Numbers

```

1. #include <iostream>
2. using namespace std;
3.
4. int main()
5. {
6.     float n1, n2, n3;
7.
8.     cout << "Enter three numbers: ";
9.     cin >> n1 >> n2 >> n3;
10.
11.     if(n1 >= n2 && n1 >= n3)
12.     {
13.         cout << "Largest number: " << n1;
14.     }
15.
16.     if(n2 >= n1 && n2 >= n3)
17.     {
18.         cout << "Largest number: " << n2;
19.     }
20.
21.     if(n3 >= n1 && n3 >= n2) {
22.         cout << "Largest number: " << n3;
23.     }
24.
25.     return 0;
26. }

```

### Output

```

Enter three numbers: 2.3
8.3
-4.2
Largest number: 8.3

```

---

## **Example 2: Find Largest Number Using if...else Statement**

```
1. #include <iostream>
2. using namespace std;
3.
4. int main()
5. {
6.     float n1, n2, n3;
7.
8.     cout << "Enter three numbers: ";
9.     cin >> n1 >> n2 >> n3;
10.
11.     if((n1 >= n2) && (n1 >= n3))
12.         cout << "Largest number: " << n1;
13.     else if ((n2 >= n1) && (n2 >= n3))
14.         cout << "Largest number: " << n2;
15.     else
16.         cout << "Largest number: " << n3;
17.
18.     return 0;
19. }
```

### **Output**

```
Enter three numbers: 2.3
8.3
-4.2
Largest number: 8.3
```

---

## **Example 3: Find Largest Number Using Nested if...else statement**

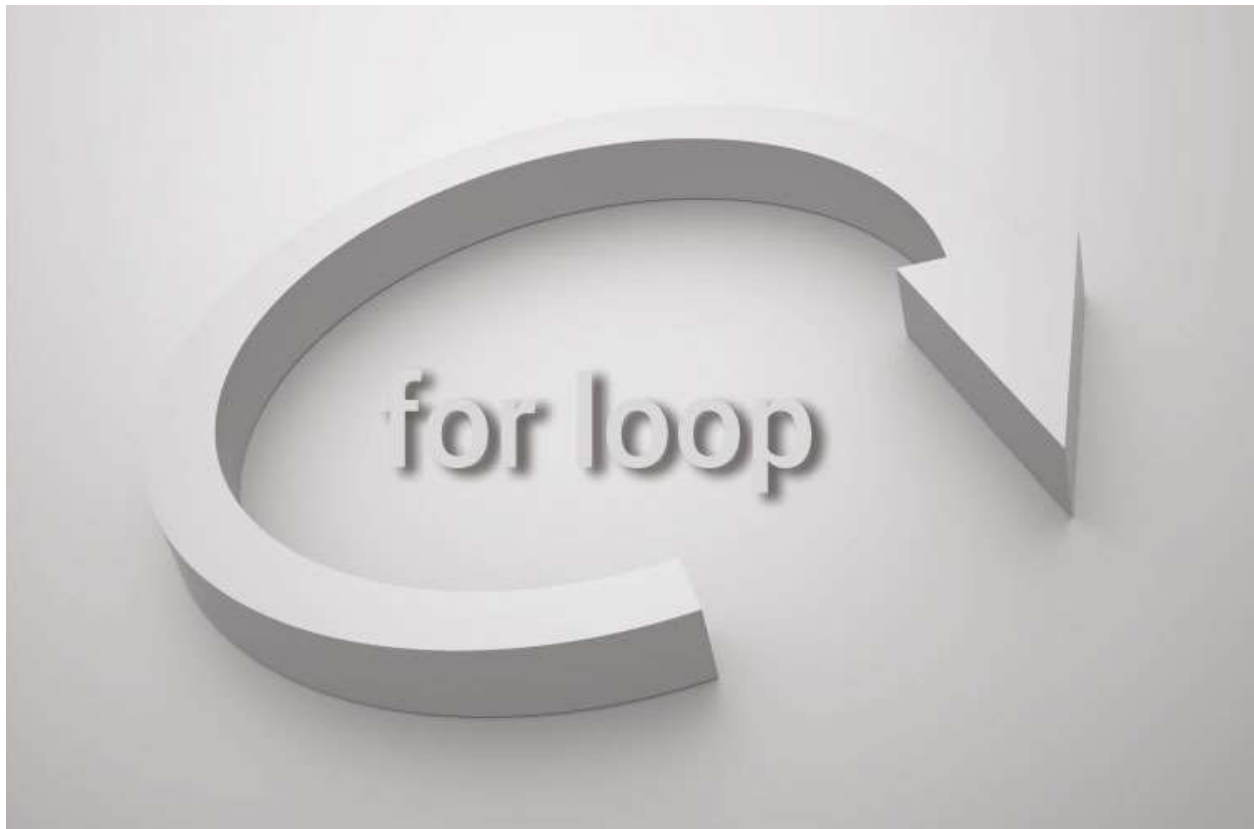
```
1. #include <iostream>
2. using namespace std;
3.
4. int main()
5. {
6.     float n1, n2, n3;
7.
8.     cout << "Enter three numbers: ";
9.     cin >> n1 >> n2 >> n3;
10.
11.     if (n1 >= n2)
12.     {
13.         if (n1 >= n3)
14.             cout << "Largest number: " << n1;
15.         else
16.             cout << "Largest number: " << n3;
```

```
17.     }
18.     else
19.     {
20.         if (n2 >= n3)
21.             cout << "Largest number: " << n2;
22.         else
23.             cout << "Largest number: " << n3;
24.     }
25.
26.     return 0;
27. }
```

## Output

```
Enter three numbers: 2.3
8.3
-4.2
Largest number: 8.3
```

## C++ for Loop



Loops are used in programming to repeat a specific block until some end condition is met. There are three type of loops in C++ programming:

1. for loop
2. [while loop](#)
3. [do...while loop](#)

---

### **C++ for Loop Syntax**

```
for(initializationStatement; testExpression; updateStatement) {  
  
    // codes  
  
}
```

---

### **Flowchart of for Loop in C++**

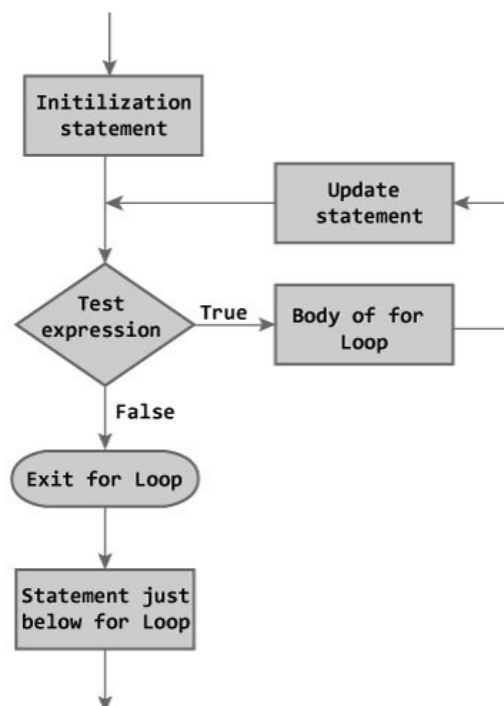


Figure: Flowchart of for Loop



## Example 1: C++ for Loop

```
1. // C++ Program to find factorial of a number
2. // Factorial on n = 1*2*3*...*n
3.
4. #include <iostream>
5. using namespace std;
6.
7. int main()
8. {
9.     int i, n, factorial = 1;
10.
11.     cout << "Enter a positive integer: ";
12.     cin >> n;
13.
14.     for (i = 1; i <= n; ++i) {
15.         factorial *= i; // factorial = factorial * i;
16.     }
17.
18.     cout << "Factorial of " << n << " = " << factorial;
19.     return 0;
20. }
```

### Output

```
Enter a positive integer: 5
Factorial of 5 = 120
```

## C++ Program to Calculate Sum of Natural Numbers

```
#include <iostream>
using namespace std;

int main()
{
    int n, sum = 0;

    cout << "Enter a positive integer: ";
    cin >> n;

    for (int i = 1; i <= n; ++i) {
        sum += i;
    }

    cout << "Sum = " << sum;
    return 0;
}
```

### Output

```
Enter a positive integer: 50
Sum = 1275
```

---

## **C++ Program to Find Factorial**

For any positive number  $n$ , its factorial is given by:

```
factorial = 1*2*3...*n
```

Factorial of negative number cannot be found and factorial of 0 is 1.

---

### **Example: Find Factorial of a given number**

```
1. #include <iostream>
2. using namespace std;
3.
4. int main()
5. {
6.     unsigned int n;
7.     unsigned long long factorial = 1;
8.
9.     cout << "Enter a positive integer: ";
10.    cin >> n;
11.
12.    for(int i = 1; i <=n; ++i)
13.    {
14.        factorial *= i;
15.    }
16.
17.    cout << "Factorial of " << n << " = " << factorial;
18.    return 0;
19. }
```

### **Output**

```
Enter a positive integer: 12
Factorial of 12 = 479001600
```

---

## **C++ Program to Generate Multiplication Table**

```
1. #include <iostream>
2. using namespace std;
3.
4. int main()
5. {
6.     int n;
7.
8.     cout << "Enter a positive integer: ";
9.     cin >> n;
```

```
10.
11.     for (int i = 1; i <= 10; ++i) {
12.         cout << n << " * " << i << " = " << n * i << endl;
13.     }
14.
15.     return 0;
16. }
```

## Output

```
Enter an integer: 5
5 * 1 = 5
5 * 2 = 10
5 * 3 = 15
5 * 4 = 20
5 * 5 = 25
5 * 6 = 30
5 * 7 = 35
5 * 8 = 40
5 * 9 = 45
5 * 10 = 50
```

---

## C++ while Loop

The syntax of a while loop is:

```
while (testExpression)

{

    // codes

}
```

where, `testExpression` is checked on each entry of the while loop.

---

## How while loop works?

- The while loop evaluates the test expression.

- If the test expression is true, codes inside the body of while loop is evaluated.
- Then, the test expression is evaluated again. This process goes on until the test expression is false.
- When the test expression is false, while loop is terminated.

### Flowchart of while Loop

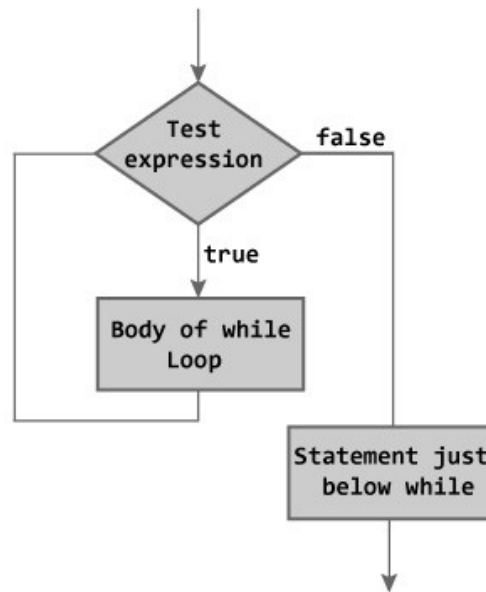


Figure: Flowchart of while Loop

### Example 1: C++ while Loop

```

1. // C++ Program to compute factorial of a number
2. // Factorial of n = 1*2*3...*n
3.
4. #include <iostream>
5. using namespace std;
6.
7. int main()
8. {
9.     int number, i = 1, factorial = 1;
10.
11.     cout << "Enter a positive integer: ";
12.     cin >> number;
13.
14.     while ( i <= number) {
15.         factorial *= i;    //factorial = factorial * i;
16.         ++i;
17.     }
  
```

```
18.  
19.     cout<<"Factorial of "<< number <<" = "<< factorial;  
20.     return 0;  
21. }
```

### Output

```
Enter a positive integer: 4  
Factorial of 4 = 24
```

## C++ do...while Loop

The do...while loop is a variant of the while loop with one important difference. The body of do...while loop is executed once before the test expression is checked.

The syntax of do..while loop is:

```
do {  
  
    // codes;  
  
}  
  
while (testExpression);
```

## Flowchart of do...while Loop

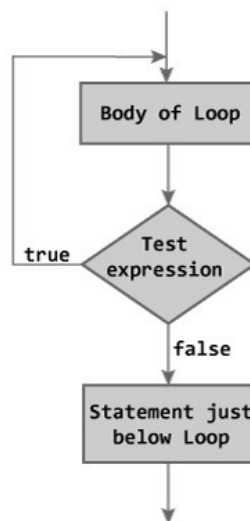


Figure: Flowchart of do...while Loop

## Example 2: C++ do...while Loop

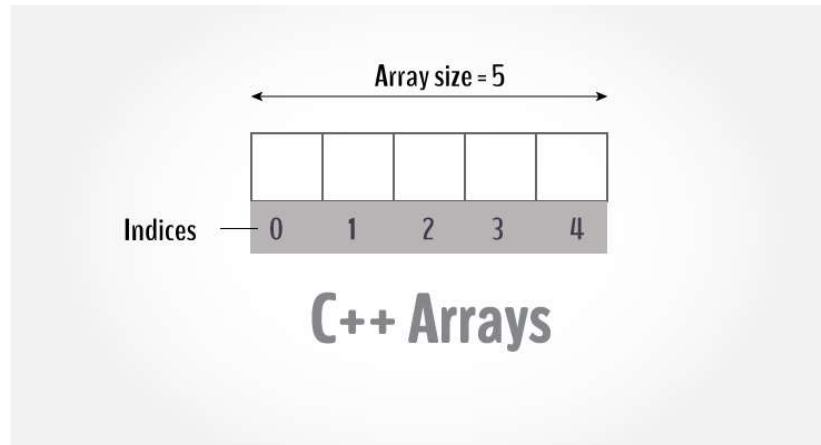
```
1. // C++ program to add numbers until user enters 0
2.
3. #include <iostream>
4. using namespace std;
5.
6. int main()
7. {
8.     float number, sum = 0.0;
9.
10.    do {
11.        cout<<"Enter a number: ";
12.        cin>>number;
13.        sum += number;
14.    }
15.    while(number != 0.0);
16.
17.    cout<<"Total sum = "<<sum;
18.
19.    return 0;
20. }
```

## Output

```
Enter a number: 2
Enter a number: 3
Enter a number: 4
Enter a number: -4
Enter a number: 2
Enter a number: 4.4
Enter a number: 2
Enter a number: 0
```

# Arrays in C++

- C++ provides a data structure, **the array**, which stores a fixed-size sequential collection of elements of the same type. An array is used to store a collection of data, but it is often more useful to think of an array as a collection of variables of the same type.



- Instead of declaring individual variables, such as number0, number1, ..., and number99, you declare one array variable such as numbers and use numbers[0], numbers[1], and ..., numbers[99] to represent individual variables. A specific element in an array is accessed by an index.

```
Type arrayName [ arraySize ];
```

```
Int x [10];
```

```
Double y[5];
```

---

## Array declaration and Initialization

- `int arr[10];` // Array declaration by specifying size
- `int arr[ ] = {10, 20, 30, 40}` // Array declaration by initializing elements , Compiler creates an array of size 4.

above is same as "int arr[4] = {10, 20, 30, 40}"

- `int arr[6] = {10, 20, 30, 40}` // Array declaration by specifying size and initializing elements , Compiler creates an array of size 6, initializes first 4 elements as specified by user and rest two elements as 0.

---

## **Accessing Array Elements:**

Array elements are accessed by using an integer index. Array index starts with 0 and goes till size of array minus 1

```
int main()
{
    int arr[5];
    arr[0] = 5;
    arr[2] = -10;
    arr[1] = 2
    arr[3] = arr[0];

    cout << arr[0], arr[1], arr[2], arr[3]);

    return 0;
}
```

Output: 5 2 -10 5

---

## **An example of calculating a sum of n array's elements.**

```
#include <iostream>
using namespace std;
int main () {
    int n[ 10 ]={4,6,8,9,8};
    int sum=0;
    for ( int i = 0; i < 5; i++ ) {
        Sum=sum+n[ i ]
    }
    cout << "The Sum = " << sum<< endl;
    return 0;
}
```



**Write a c++ code to read 20 numbers from the user (use while loop)**

```
#include <iostream.h>

void main() {

int i, a[100], n;

i=0; n=20;

while (i<n) {

    cout << "Input element " << i << ": ";

    cin >> a[i];

    i = i+1;

}

For (int i=0;i<20;i++){

Cout<<a[i] <<endl;

}

Return 0;

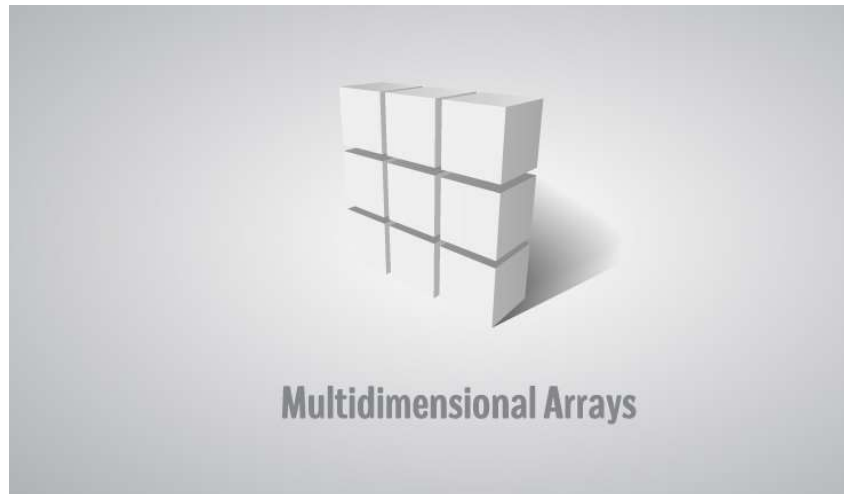
}
```

---

**Questions:**

1. Write a c++ code to get the following output: 1,4 ,9 ,16 ,25. (use array).
2. Write a c++ code to read 6 numbers from the keyboard then find the maximum number among them.

# Two-Dimensional Arrays



- A two-dimensional array is, in essence, a list of one-dimensional arrays. To declare a two-dimensional integer array of size x,y, you would write something as follows  
type arrayName [ x ][ y ];

```
int arr[4][3];
```

	Column 0	Column 1	Column 2	Column 3
Row 0	a[ 0 ][ 0 ]	a[ 0 ][ 1 ]	a[ 0 ][ 2 ]	a[ 0 ][ 3 ]
Row 1	a[ 1 ][ 0 ]	a[ 1 ][ 1 ]	a[ 1 ][ 2 ]	a[ 1 ][ 3 ]
Row 2	a[ 2 ][ 0 ]	a[ 2 ][ 1 ]	a[ 2 ][ 2 ]	a[ 2 ][ 3 ]

## Initializing Two-Dimensional Arrays

- Multidimensional arrays may be initialized by specifying bracketed values for each row. Following is an array with 3 rows and each row have 4 columns.

```
int a[3][4] = {{0, 1, 2, 3},  
              {4, 5, 6, 7},  
              {8, 9, 10, 11}};
```

Or

```
int a[3][4] = {0,1,2,3,4,5,6,7,8,9,10,11};
```

---

## Accessing Two-Dimensional Array Elements

```
#include <iostream>  
  
using namespace std;
```

```

int main () {
int a[5][2] = { {0,0}, {1,2}, {2,4}, {3,6},{4,8}};
for ( int i = 0; i < 5; i++ )
    for ( int j = 0; j < 2; j++ ) {
cout << a[i][j]<< endl;
    }
return 0;
}

```

---

### **Example 1: Two Dimensional Array**

**C++ Program to display all elements of an initialised two dimensional array.**

```

#include <iostream>
using namespace std;

int main()
{
    int test[3][2] =
    {
        {2, -5},
        {4, 0},
        {9, 1}
    };

    // Accessing two dimensional array using
    // nested for loops
    for(int i = 0; i < 3; ++i)
    {
        for(int j = 0; j < 2; ++j)
        {
            cout<< "test[" << i << "][" << j << "] = " << test[i][j] << endl;
        }
    }

    return 0;
}

```

### **Output**

```

test[0][0] = 2
test[0][1] = -5
test[1][0] = 4
test[1][1] = 0
test[2][0] = 9
test[2][1] = 1

```