

Date:	Examination No.:	Version:	Start:
Module Name - Code	Architectural Perspective and Presentation		
Module Language:	English		
Responsible:	Dr Hawar Himdad Jamal		
Lecture (s):			
College:	College of Engineering – Salahaddin University		
Duration:	15 week – 1 semester		
Course outcomes:	<p>The student is aware and familiar with multiple means of perspective drawing and representation in the design process.</p> <ul style="list-style-type: none"> • The student is able to draw and design using the one point, two-point and three-point perspective. <ul style="list-style-type: none"> • They are able to choose a suitable perspective point for their design. • The student can use shades and shows in their perspectives for both interior and exterior objects. • The student is able to use these previously mentioned in office method- to scale drawings- and in sketching-both traditional and digital mediums. • The student can use both rapid and hatching architectural presentation techniques in their perspective drawing. <p>The student is able to design architectural objects in perspective rather than 2-dimension.</p>		
Course Content:	<ul style="list-style-type: none"> • Introduction, Historical significance, Basic concepts. Terminology in the vocabulary of Perspective drawing techniques: Vanishing points (V.P), station point (S.P), cone of vision (CV), horizon line (HL), picture plane (PP), ground plane (GP), ground line (GL), measurement line scale (M.L.S), line of sight (LS), horizontal measuring line (HML). <ul style="list-style-type: none"> • Two- points perspective-measuring points and oblique lines. <ul style="list-style-type: none"> • Perspective of line. <ul style="list-style-type: none"> • Two points perspective. (Common method). • One-point perspective (office method- object/PP relationship) <ul style="list-style-type: none"> • Three- points perspective (office method). • Stair case and constructing diagonal vanishing points. • Interior one-point perspective (Measured method). <ul style="list-style-type: none"> • Digital sketching and presentation. <p>Day and night presentation method.</p>		
Literature:	<ul style="list-style-type: none"> • Rendow Yee ,“Architectural Drawing ”, 2nd edition, ,2003 • John Montague. “Basic Perspective drawing- a visual approach”, 3rd edition, 2006 <ul style="list-style-type: none"> • Joseph D.Emelio “perspective drawing Hand book “,1992 • Dr. Wasef Momani ,“Shade, Shadow & Presentation” ,.2004 • EDWARD J. MULLER & JAMES G. FAUSETT, “ARCHITECTURAL DRAWING AND LIGHT CONSTRUCTION “(Fourth Edition), 2005 • Douglas Cooper, “Drawing and Perceiving; Real-world drawing for students of architecture and design”, 2007,Fourth Edition, Wiley publishings. • James Richards (foreword by Francis D.K.Ching), “Freehand drawing &Discovery”, 2013, John wiley and sons Publishings. 		
Type of Teaching:	theoretical introductions, demonstrations, class works, home works, and day sketches.		
Pre-requisites:	None		
Frequency:	Yearly in spring semsester		

Requirements for credit points:	The studio works and day sketches are graded the heaviest, the home works are also a significant part of skill improvement. The student must therefore attend all classes as well as final exam.
Credit point:	4
Grade Distribution:	<p>The Grade is generated from the examination result(s) with the following</p> <p>5% Day sketches</p> <p>10% Monthly exam</p> <p>10% H.W</p> <p>45% Studio works</p> <p>30% Final Exam</p>
Work load:	The workload is 110h. It is the result of 60hrs face-to-face teaching, and 50hrs self-study.