



Robotic Systems

Chapter II

Configuration Space: Degree of Freedom and Topology

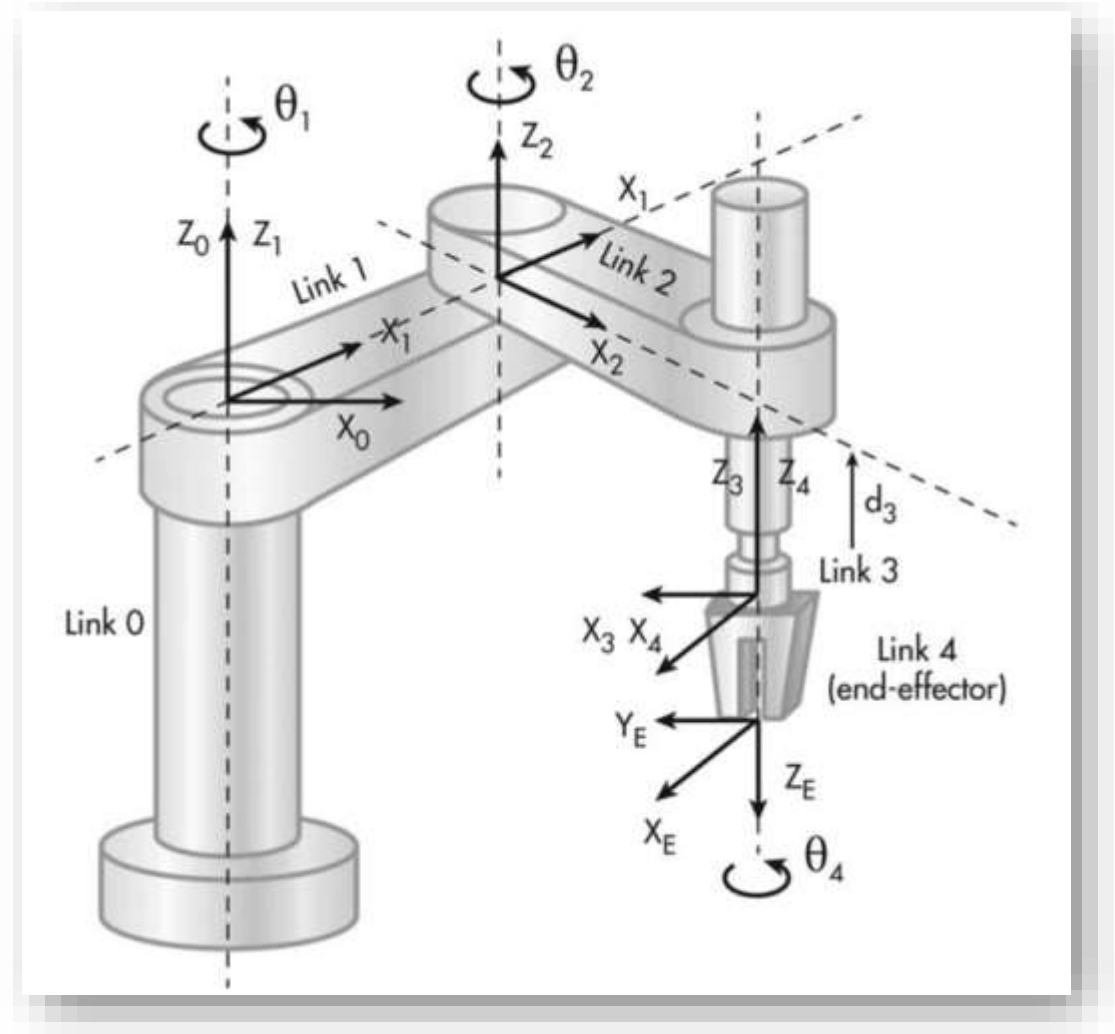
Prof. Dr. Ibrahim Hamarash
Salahaddin University-erbil



Configuration Space

The most fundamental question you can ask about a robot is, "Where is it?"

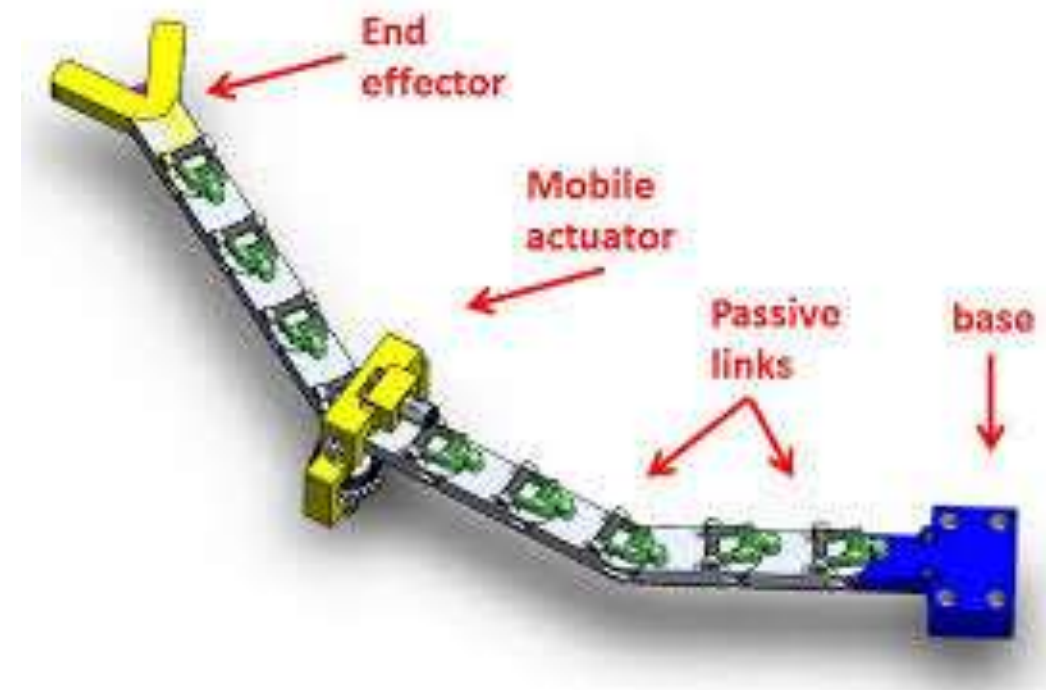
The answer to this question is the robot's **configuration**, which is a specification of the **positions of all the points** of the robot.





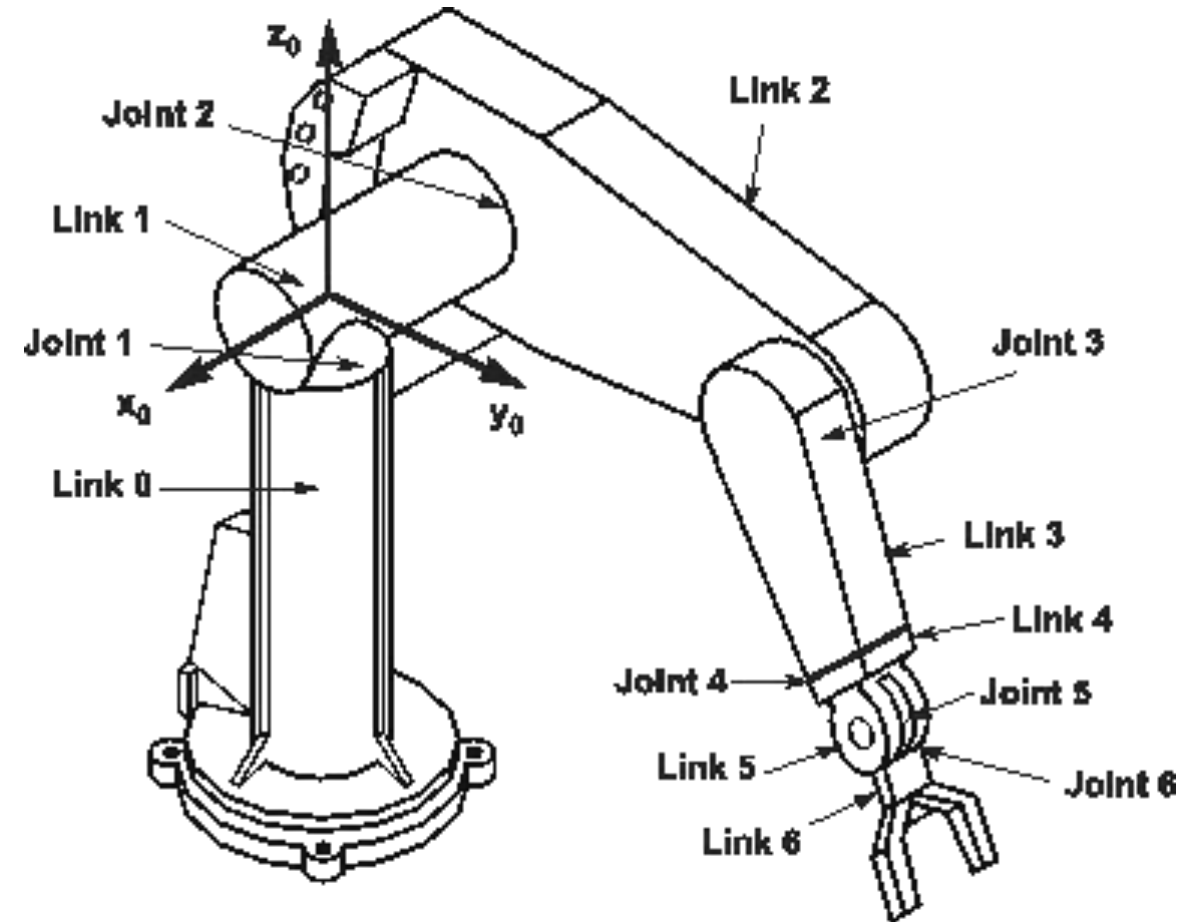
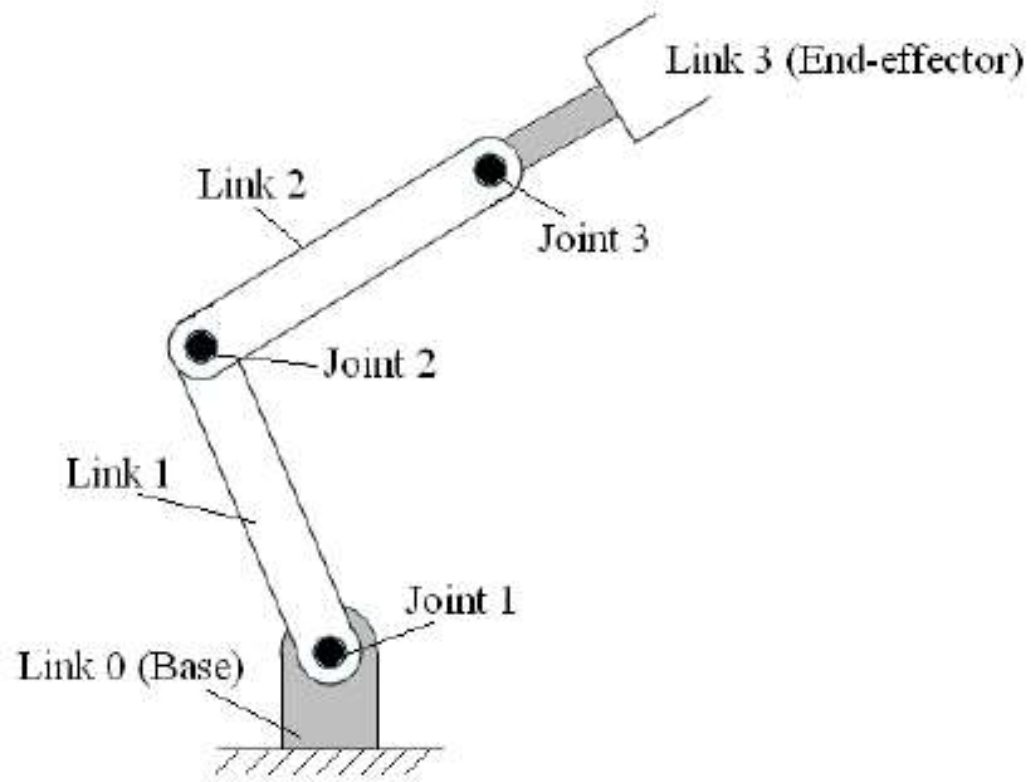
Links and Joints

- A Robot is mechanically constructed by connecting a set of bodies, called **links**, to each other using various types of **joints**.
- Actuators such as **electric motors** deliver forces or torque that cause the robots link to move.
- An **end effector** such as **gripper** or **hand** for grasping and manipulating objects , is attached to a specific link.



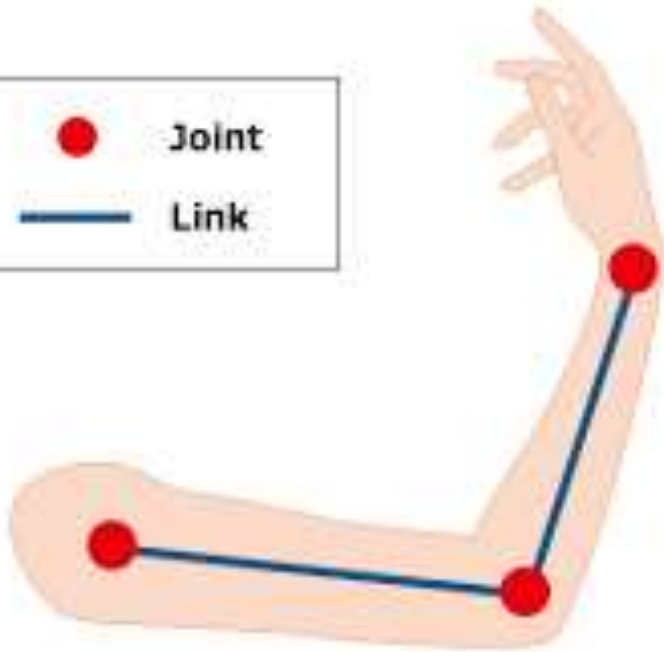


Example: Links and Joints

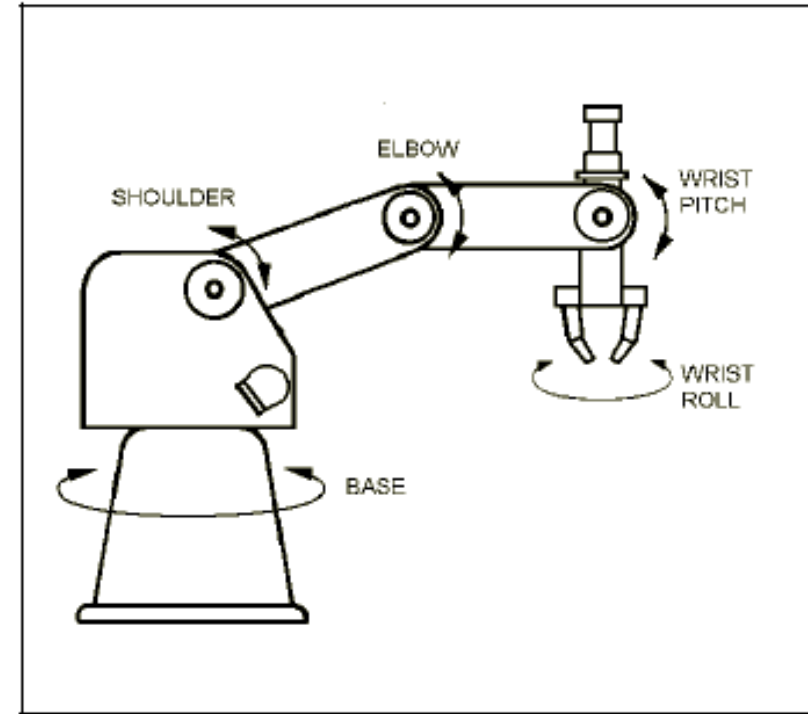
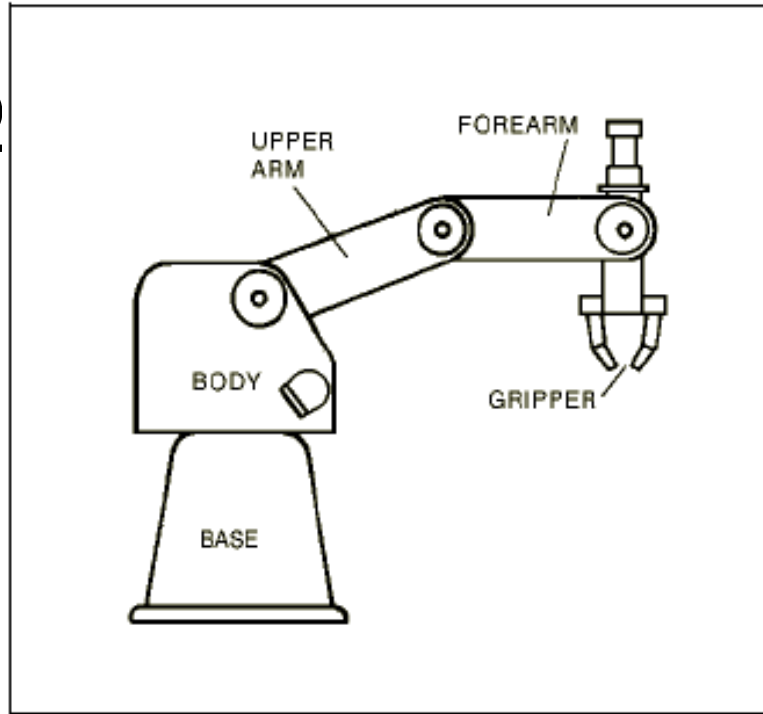




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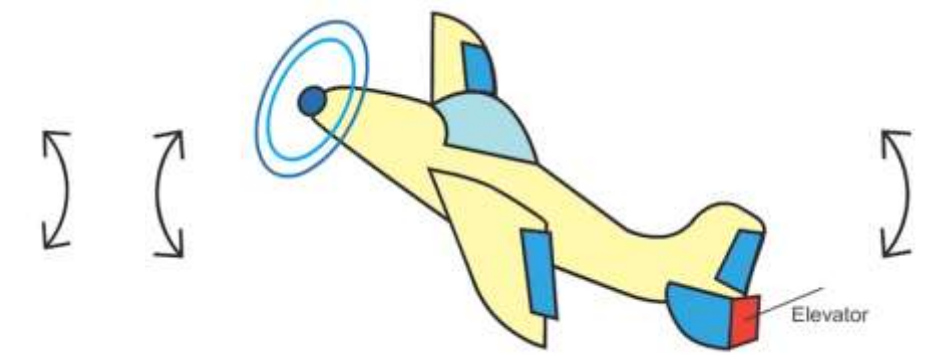
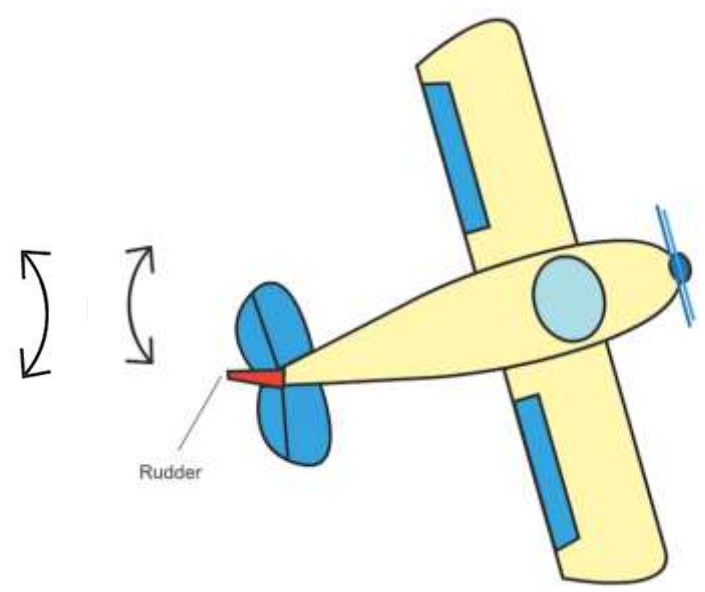
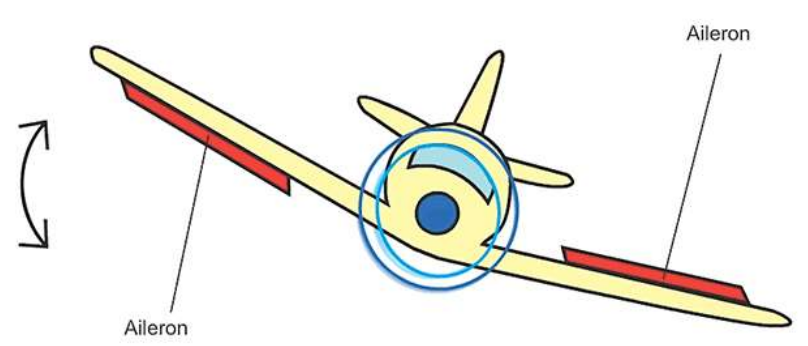
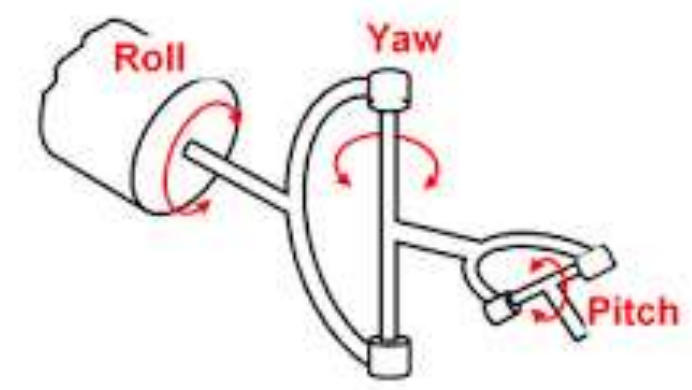
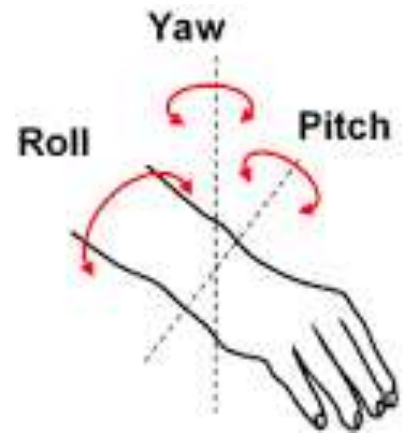


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Basic Motion: Roll, Yaw, Pitch





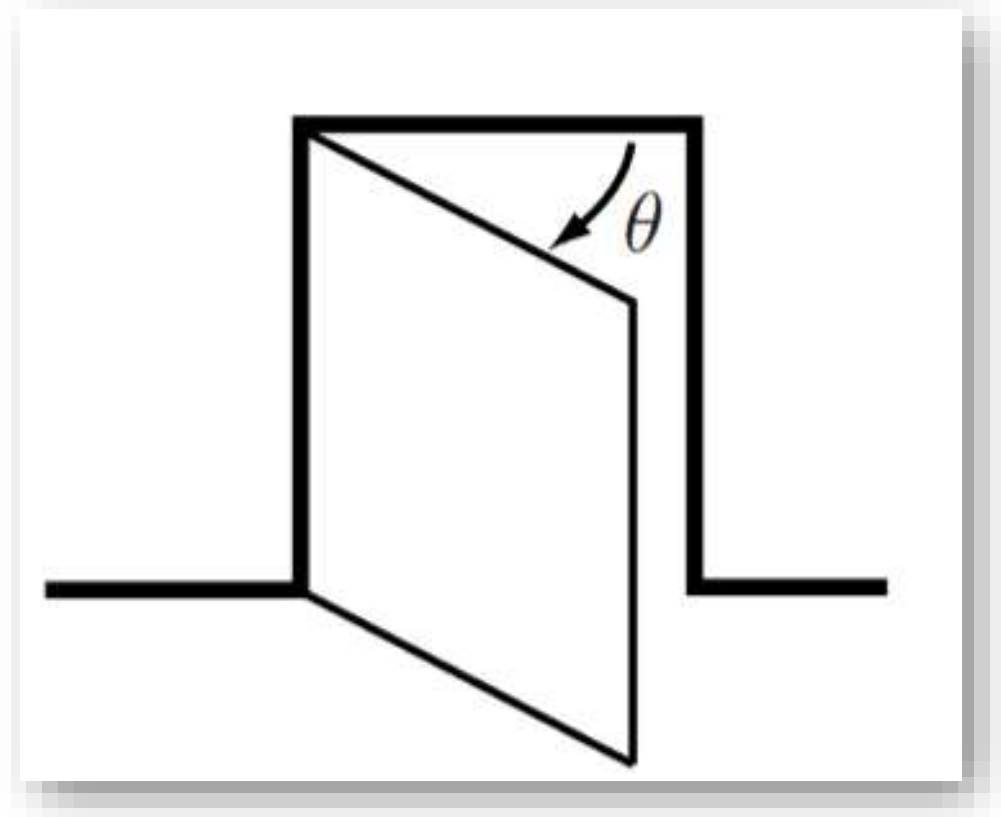
Example of Motion:

A door is represented by a **single** number (θ) about its hinge,

or

Only **one** variable is needed to find the position of the door,

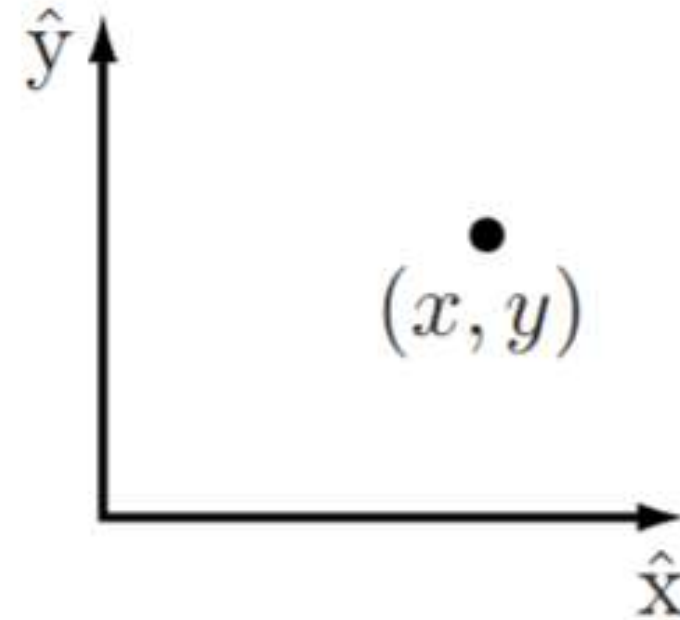
So, it's degree of freedom is **1**.





Example: a point (planar surface)

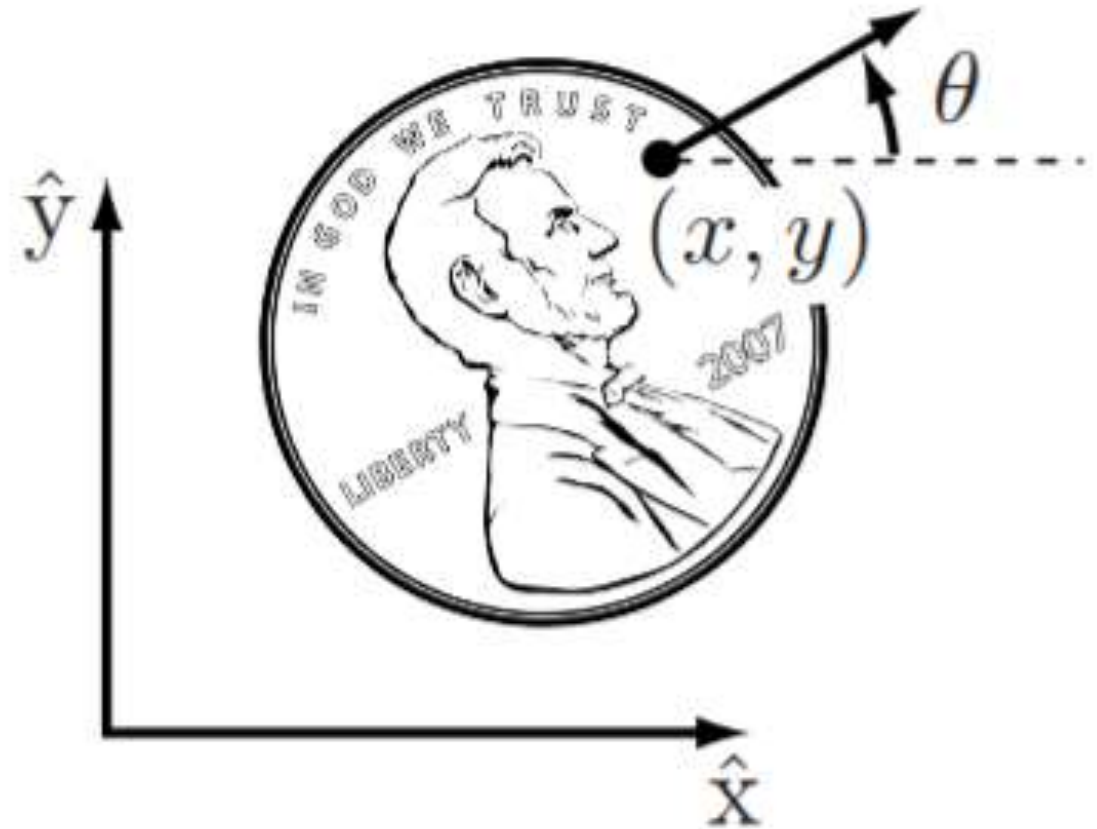
The configuration of a point on a plane can be described by **two** coordinates, (x, y) .





Example: Coin (planar surface)

The configuration of a coin lying heads up on a flat table can be described by **three** coordinates: **two coordinates (x,y)** that specify the location of a particular point on the coin, and **one coordinate (θ)** that specifies the coin's orientation.





REMARK

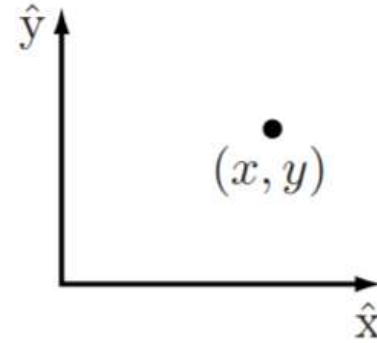
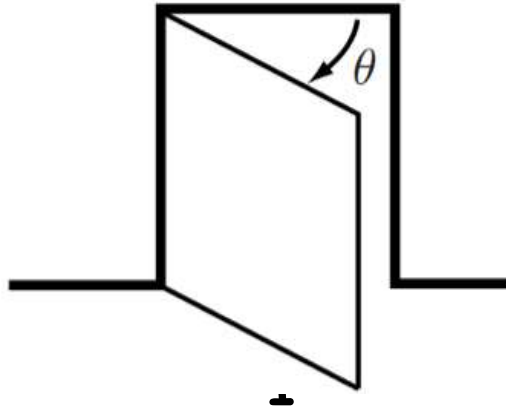
In the previous examples , coordinates all take values over a continuous range of real numbers.

Definition:

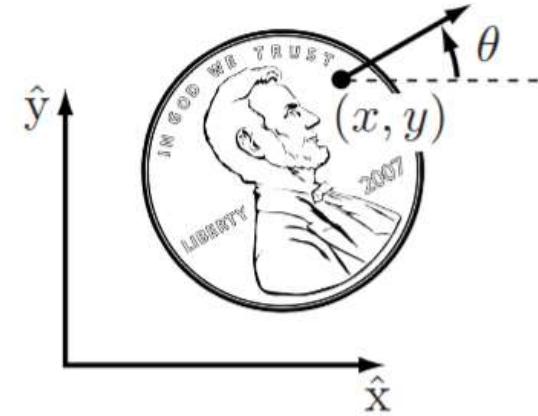
The number of **degrees of freedom (DoF)** of a robot is the **smallest number** of real-valued coordinates needed to represent its configuration.



Examples: Degree of Freedom (DoF)



DoF=2



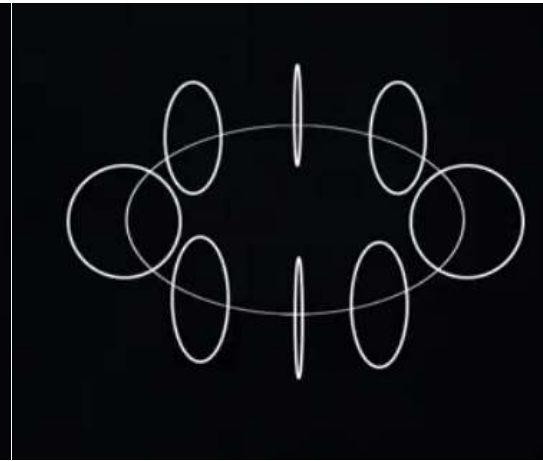
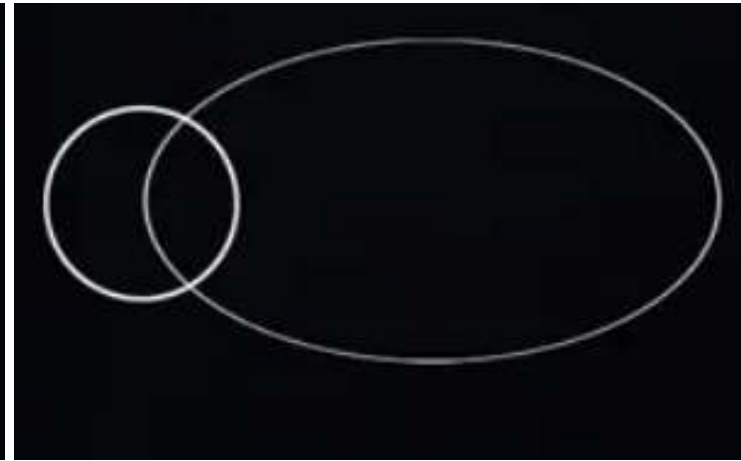
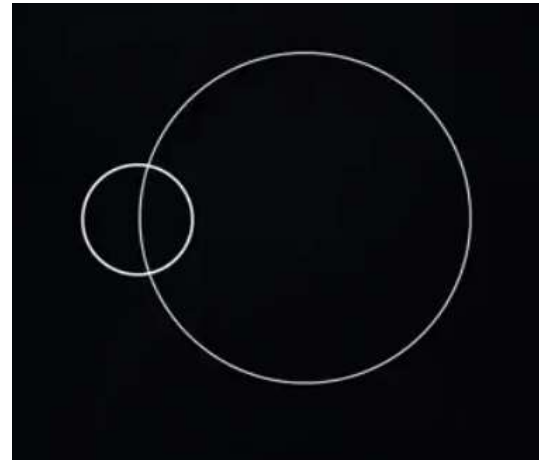
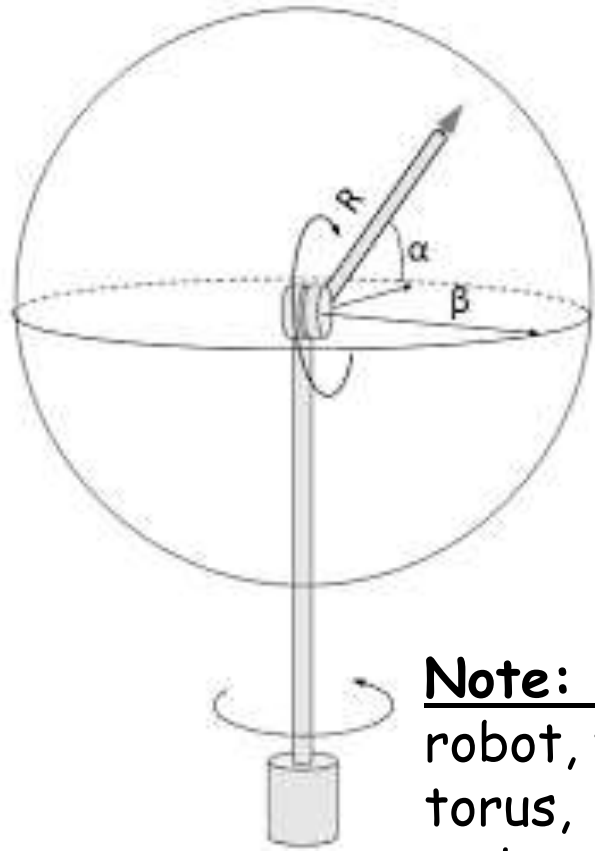
DoF=3

Definition:

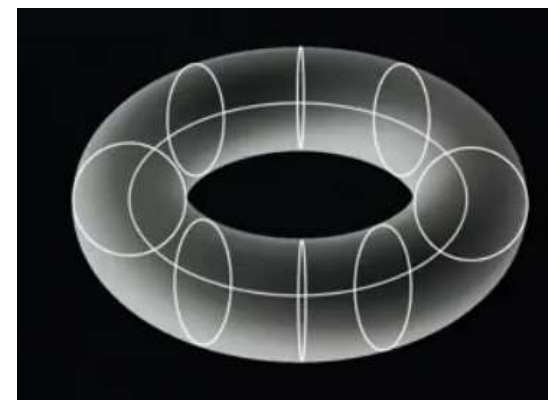
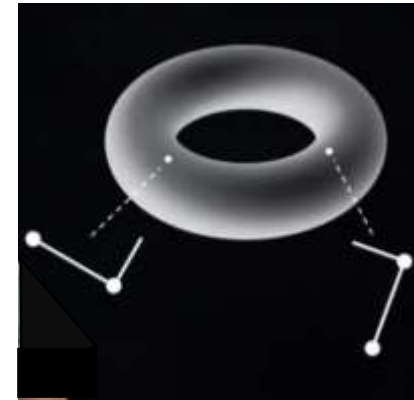
The **configuration of a robot** is a complete specification of the **position of every point** of the robot. The minimum number **n** of real-valued coordinates needed to represent the configuration is the number of **degrees of freedom(dof)** of the robot. Then n -dimensional space containing all possible configurations of the robot is called the **configuration space(C-space)**. The configuration of a robot is represented by a point in its C -space.



Example (C-Space) : Two joint arm



Note: for every configuration of the robot, there is a unique point on the torus,
and
for every point on the torus, there is a unique configuration of the robot.



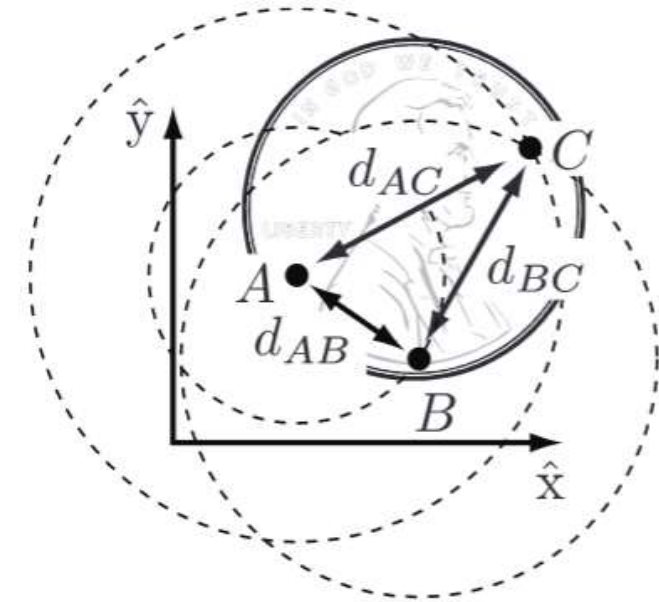
Example: A coin is lying on a table

Chose three points A, B, C

The positions of these points in the plane are written $(x_A, y_A), (x_B, y_B), (x_C, y_C)$

REMARK

If the points could be placed independently anywhere in the plane, the coin would have six degrees of freedom - two for each of the three points.





Ex. A coin is lying on a table, cont.

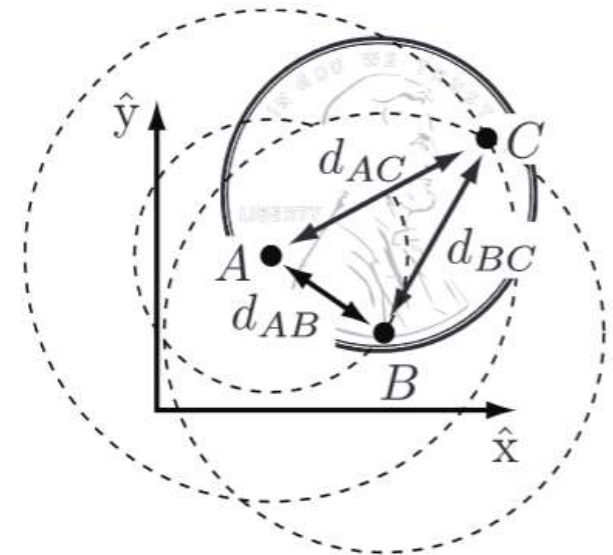
According to the definition of **rigid body**, the distances between points A and B, is always constant regardless of where the coin is. The same is true between A and C, B and C.

The following equality constraints on the coordinates (x_A, y_A) , (x_B, y_B) , (x_C, y_C) **must always be satisfied**

$$d(A, B) = \sqrt{(x_A - x_B)^2 + (y_A - y_B)^2} = d_{AB},$$

$$d(B, C) = \sqrt{(x_B - x_C)^2 + (y_B - y_C)^2} = d_{BC},$$

$$d(A, C) = \sqrt{(x_A - x_C)^2 + (y_A - y_C)^2} = d_{AC}.$$



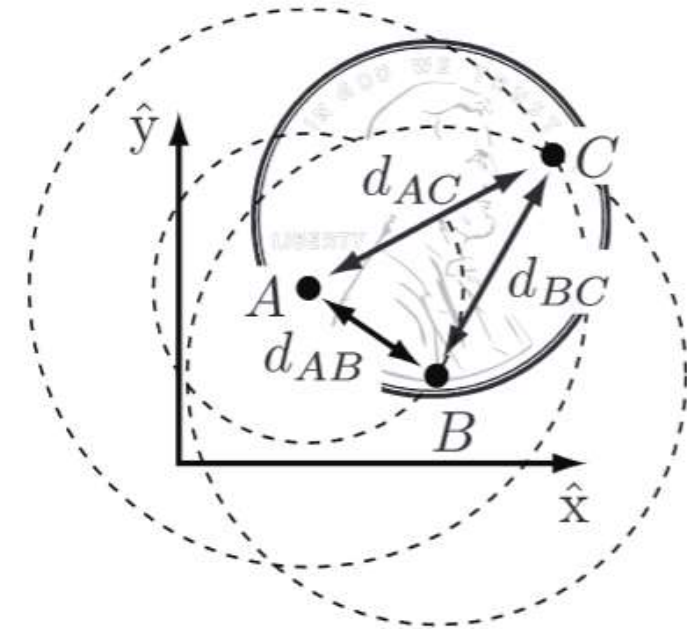


Ex. A coin is lying on a table, cont.

Chose a position of A , any where, there are two degree of freedom

The constraint $d(A,B)=d_{AB}$ restricts the choice of (x_B, y_B) to those points of the circle of radius d_{AB} centered at A .

A point on the circle can be specified by a single parameter, e.g, the angle specifying the location of B on the circle centered at A . Let's call this angle φ_{AB} and define it to be the angle that the vector AB makes with the x -axis.

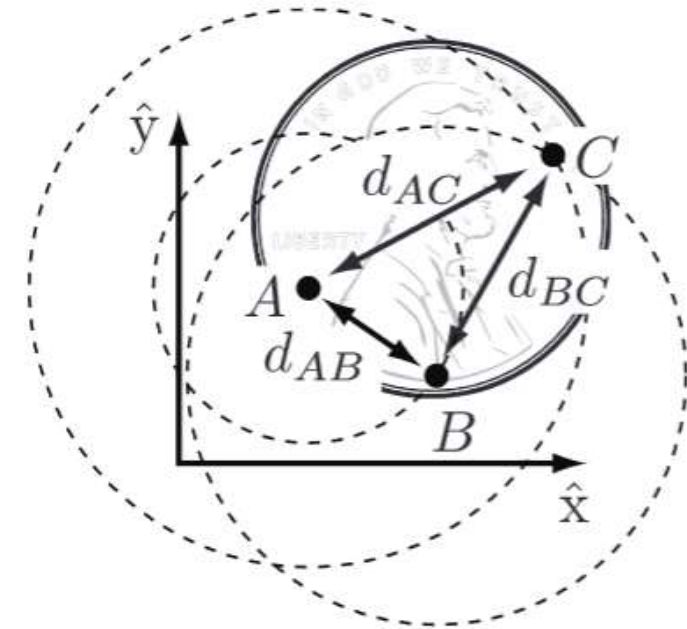




Ex. A coin is lying on a table, cont.

Once we have chosen the location of point B, the location of C is fixed. Hence, coin has three degree of freedom in the plane which can be specified by (x_A, y_A, ψ_{AB}) .

Therefore, Dof=3



REMARK

We have been applying the following general rule for determining the number of degrees of freedom of a system:

degrees of freedom = (sum of freedoms of the points)-(number of independent constraints)

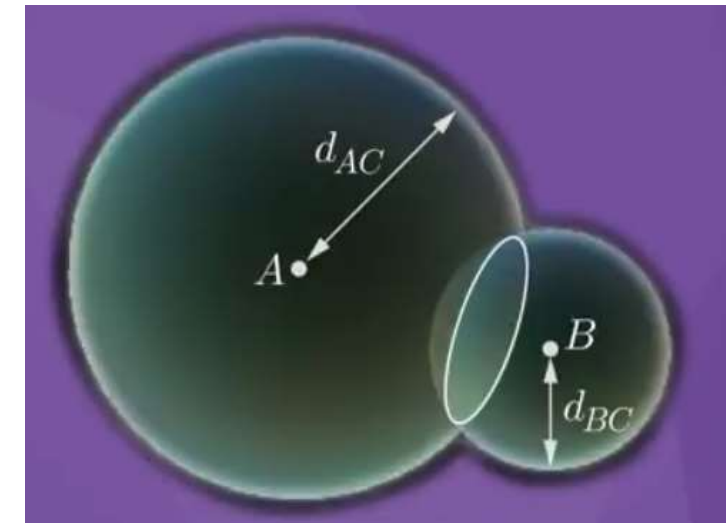
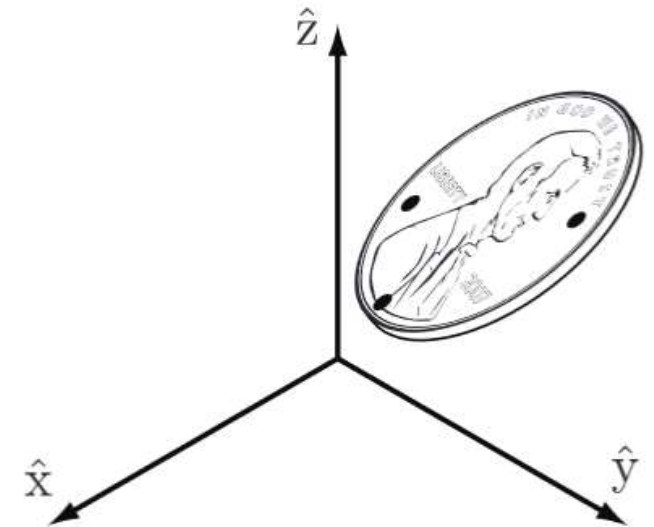
or, in terms of variables

degrees of freedom = (number of variables)- (number of independent equations)



Ex. A coin in a sphere

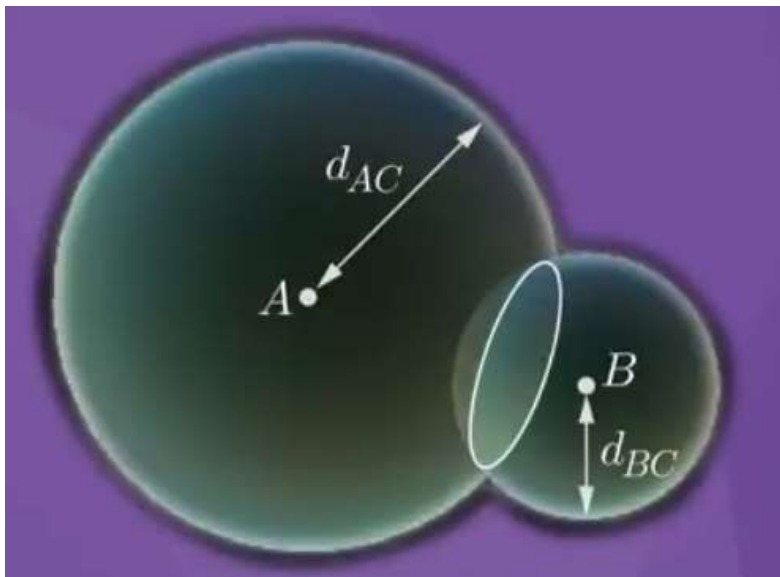
The points A, B , and C are given by (x, y, z)
 Point A can be placed freely (3dof) The location of B is subject to the constraint $d(A, B) = d_{AB}$. Means it must lie on the sphere of radius d_{AB} centered at A . Thus we have $3 - 1 = 2$ freedom to specify, which can be expressed as the latitude and longitude for the point on the sphere. The point C must lie at the intersection of spheres centered at A and B of radius d_{AC} and d_{BC} . In the general case, the intersection of two spheres is a circle, hence the location of the point C can be described by an angle. Point C therefore adds $3 - 2 = 1$ freedom.





The idea of **Constraints**

Thus a rigid body in space has six total degrees of freedom, three of which are linear, or x-y-z, and three of which are angles, the roll, the pitch, and the yaw.



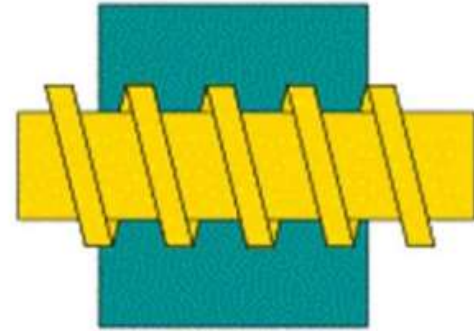
Point	Coordination	Independent constraints	Real freedoms
A	3	0	3
B	3	1	2
C	3	2	1
D, etc.	3	3	0
total			6

**REMARK**

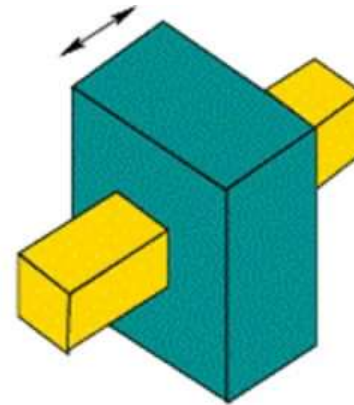
- The dimension of the C -space, or the number of degrees of freedom, equals the sum of the freedoms of the points minus the number of independent constraints acting on those points.
- Since our robots are made of rigid bodies, we can express the number of **degrees of freedom** more simply as the **sum of the freedoms of the bodies minus the number of independent constraints acting on the bodies.**



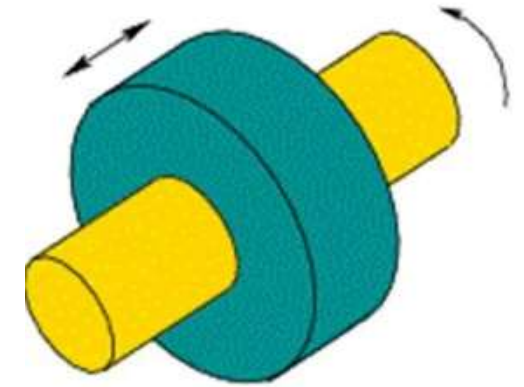
Robot Joints



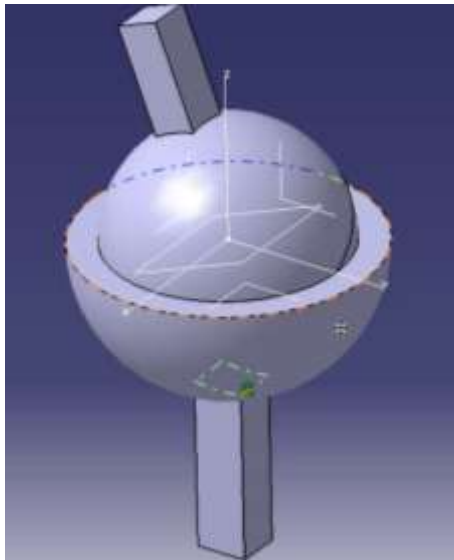
Helical (H)



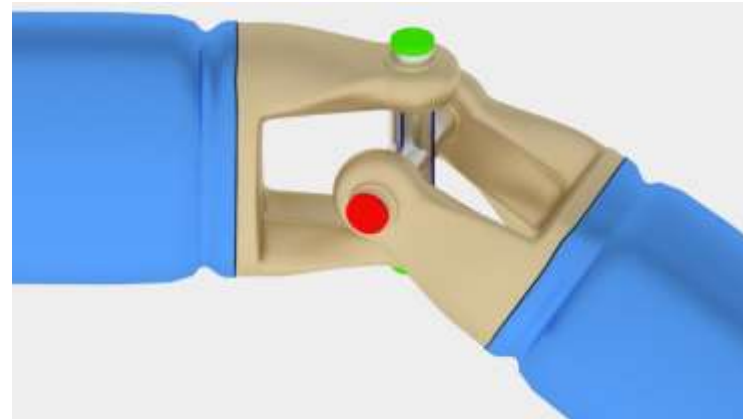
Prismatic (P)



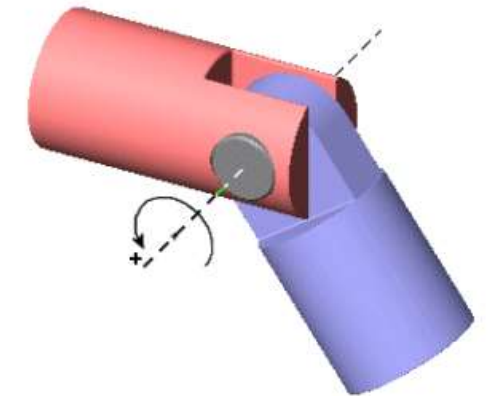
Cylindrical (C)



Spherical (S)



Universal (U)



Revolute (R)

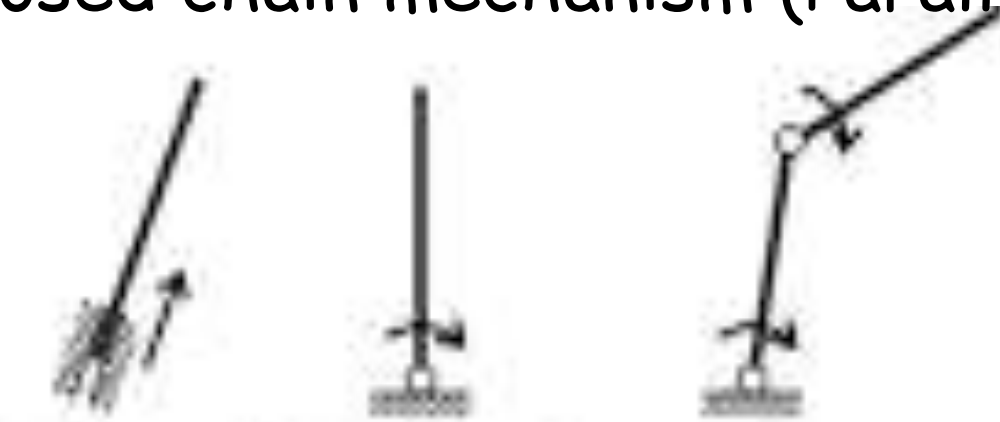


DoF and constraints of joints

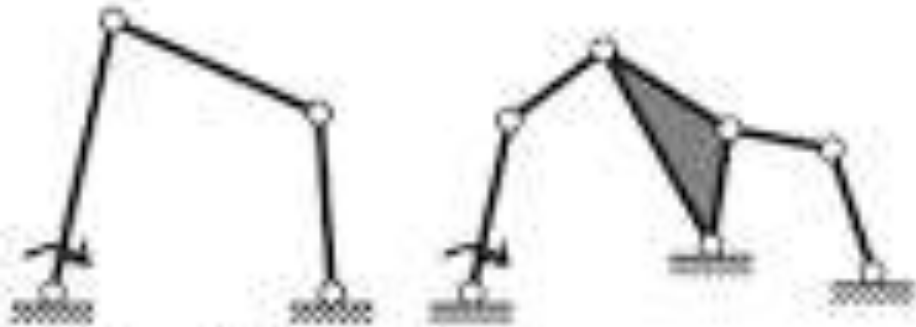
Joint type	dof f	Constraints c between two planar rigid bodies	Constraints c between two spatial rigid bodies
Revolute (R)	1	2	5
Prismatic (P)	1	2	5
Helical (H)	1	N/A	5
Cylindrical (C)	2	N/A	4
Universal (U)	2	N/A	4
Spherical (S)	3	N/A	3



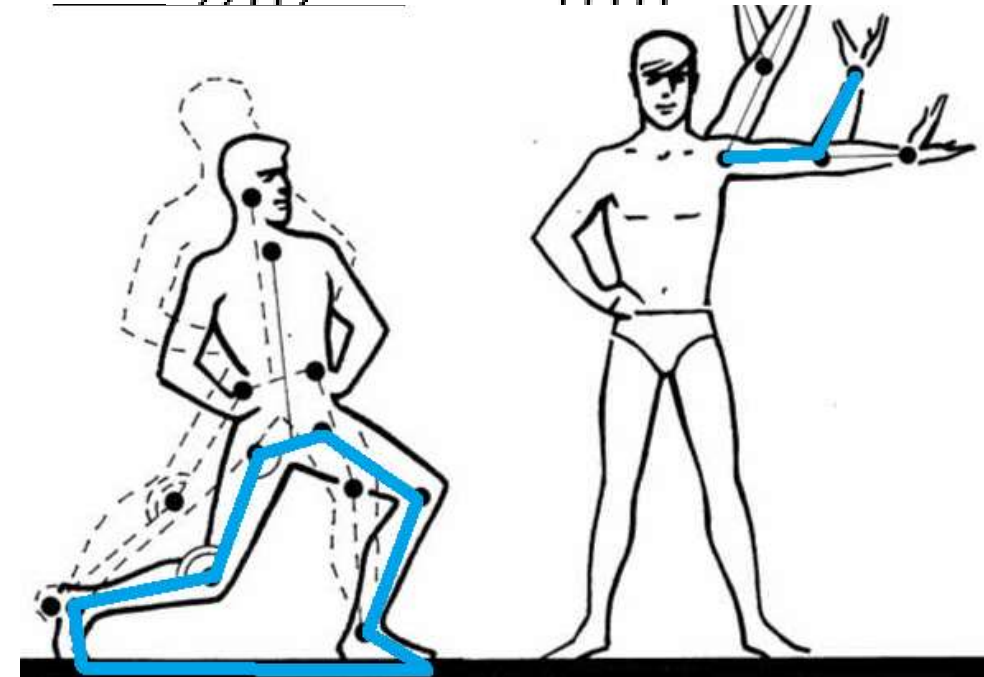
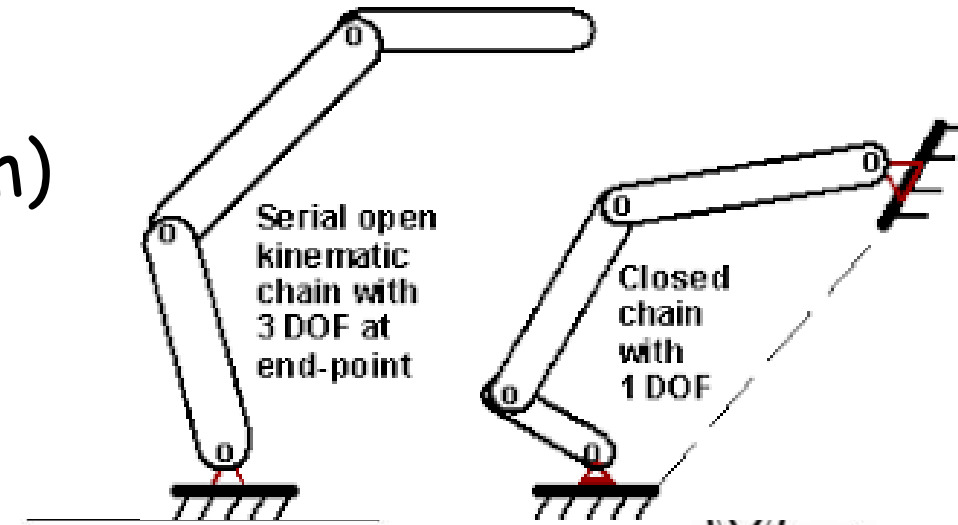
Open chain mechanism (Serial mechanism) Closed chain mechanism (Parallel mechanism)



a) Open-chain mechanisms



b) Closed-chain mechanisms





DoF ; Grubler's Formula

$$\begin{aligned} \text{dof} &= \underbrace{m(N - 1)}_{\text{rigid body freedoms}} - \underbrace{\sum_{i=1}^J c_i}_{\text{joint constraints}} \\ &= m(N - 1) - \sum_{i=1}^J (m - f_i) \\ &= m(N - 1 - J) + \sum_{i=1}^J f_i. \end{aligned}$$

Where

N: Number of links (ground is regarded as a link)

J: Number of joints

m: number dof freedom of a rigid body (m=3 for planar and m=6 for spatial bodies)

f_i: number of freedom provided by joint i.

c_i: number of constraints provided by joint i.

$$f_i + c_i = m$$



Application of Grubler Formula

Example: Four-bar linkage

Four links (one of them ground), $N=4$

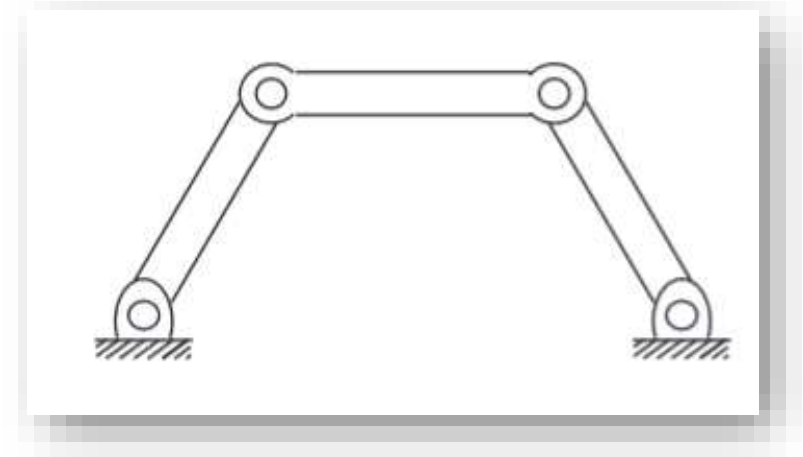
Single closed loop connected by four revolute joints. $J=4$

Since all the links are confined to move in the same plane, we have $m=3$

$f_i=1, i=1, \dots, 4$

$$\text{dof} = m(N - 1 - J) + \sum_{i=1}^J f_i.$$

Dof=1





Application of Grubler Formula

Example: The slider-crank closed-chain mechanism

1. Four links (one of them ground),

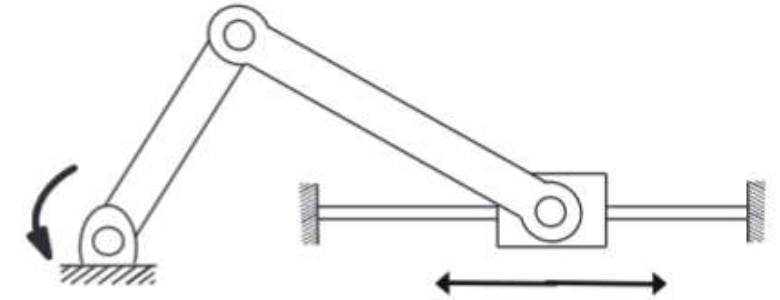
$$N=4$$

Single closed loop connected by three revolute joints and one prismatic . $J=4$

$$, F_i=1, i=1, \dots, 4$$

2. Two revolute joint ($f_i=1$) and one PR joint ($f_i=2$) and three links $N=3$.

In both cases dof=1.



$$\text{dof} = m(N - 1 - J) + \sum_{i=1}^J f_i.$$

Note: each joint connects precisely two bodies



Application of Grubler Formula

Example: A parallelogram linkage

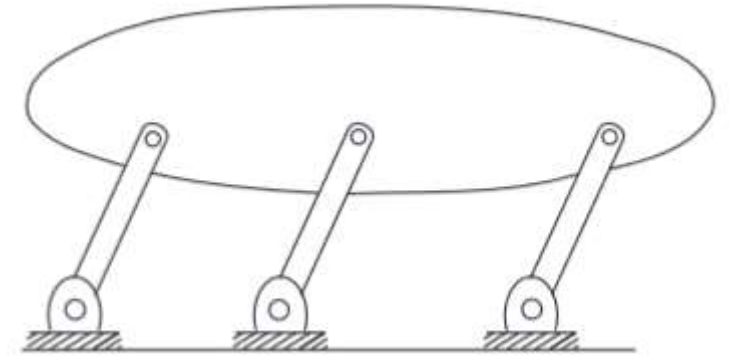
$$N=5, J=6R, (f_i=1)$$

$$\text{dof} = m(N - 1 - J) + \sum^J f_i.$$

$$3(5 - 1 - 6) + \overset{6}{\underset{1}{6}} = 0.$$

Dof=0

A mechanism with zero degrees of freedom is by definition a rigid structure. It is clear from examining the figure, though, that the mechanism can in fact move with one degree of freedom. The constraints provided by the joints are **not independent**, as **required** by Grubler's formula.





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Application of Grubler Formula

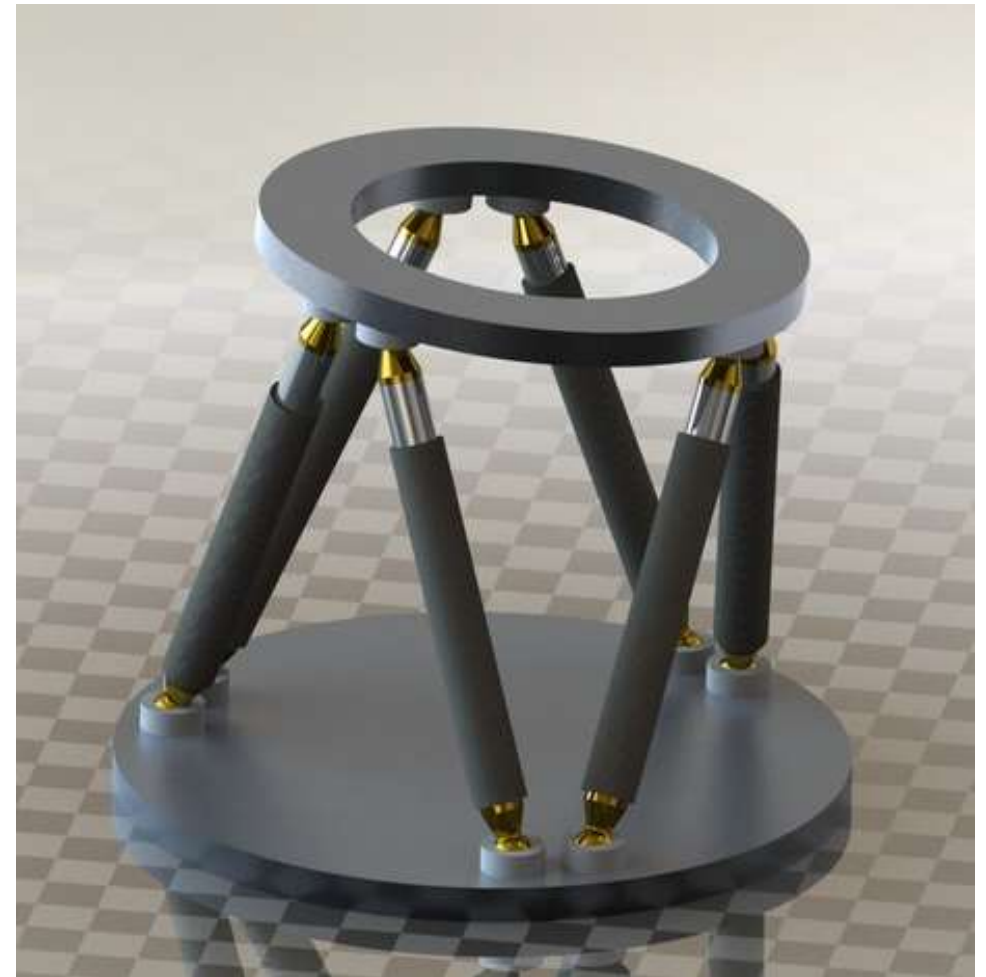
Example:

Stewart Platform

$$N=12+2, J=6 \text{ S}, 6 \text{ U}, 6 \text{ P}$$

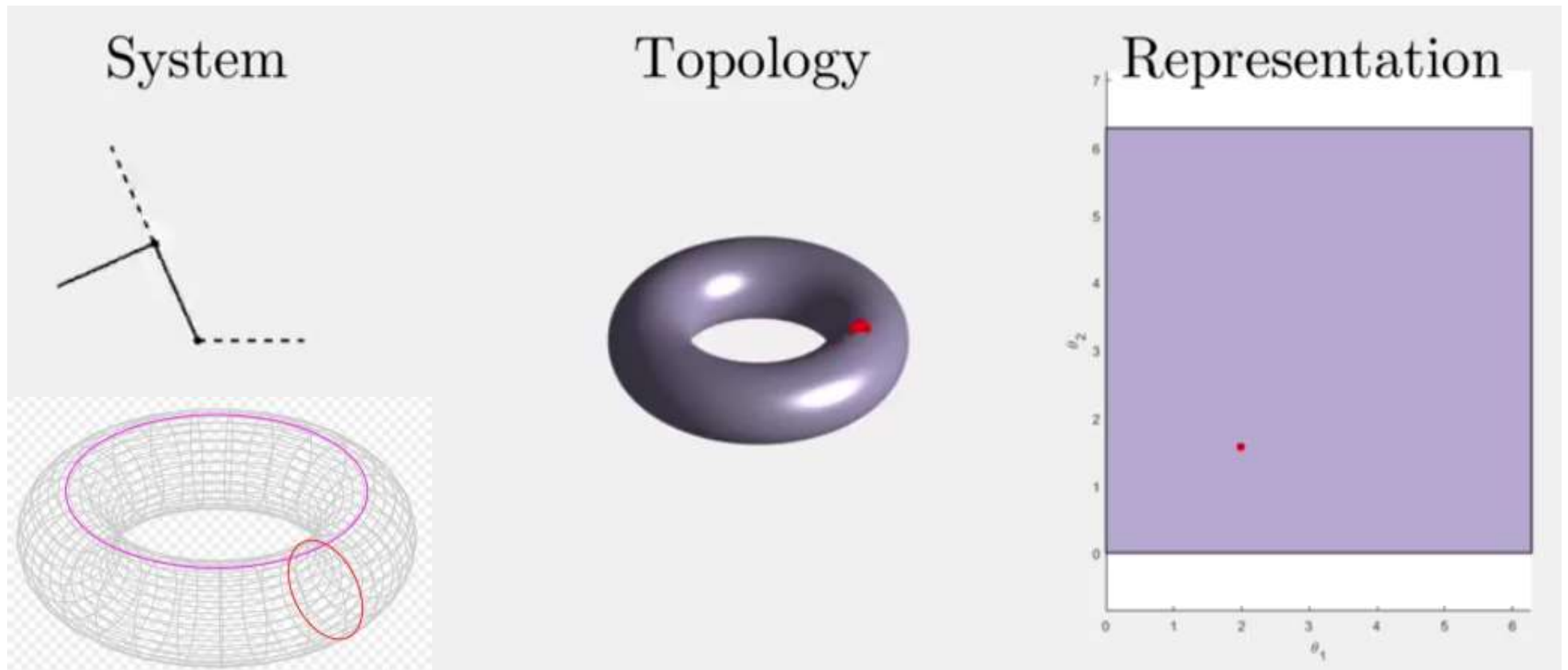
$$\text{dof} = m(N - 1 - J) + \sum_{i=1}^J f_i.$$

Dof=?







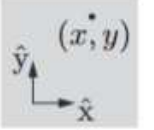
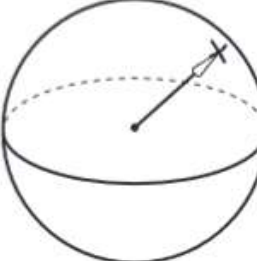

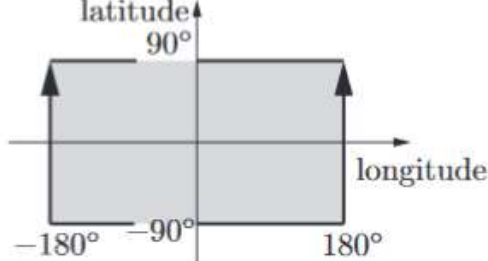
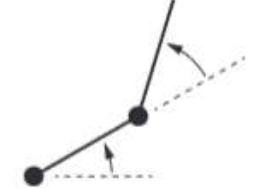

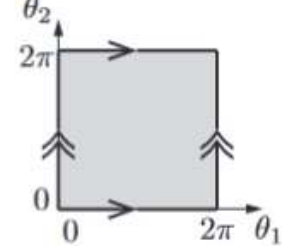
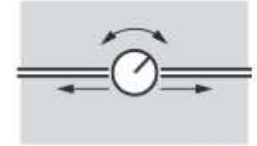

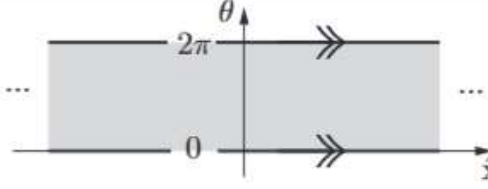
Topology: Example: 2R robot arm





Topology Representation Notation

- A circle is written mathematically as S^1 (a one dimensional sphere space).
- A line is written mathematically as E^1 (or R^1) (a one dimensional Euclidian space).

system	topology	sample representation
 point on a plane	 E^2	 \mathbb{R}^2
 spherical pendulum	 S^2	 $[-180^\circ, 180^\circ) \times [-90^\circ, 90^\circ]$
 2R robot arm	 $T^2 = S^1 \times S^1$	 $[0, 2\pi) \times [0, 2\pi)$
 rotating sliding knob	 $E^1 \times S^1$	 $\mathbb{R}^1 \times [0, 2\pi)$

**REMARK**

- The topology of a space is a fundamental property of the space itself and is independent of how we choose coordinates to represent points in the space .
- For example, to represent a point on a circle, we could refer to the point by the angle θ from the center of the circle to the point, relative to a chosen zero angle. Or, we could choose a reference frame with its origin at the center of the circle and represent the point by the **two coordinates (x,y)** subject to the Constraint $x^2+y^2= 1$. No matter what our choice of coordinates is, the space itself does not change.



Examples, Topology Representation Notation: Space Representation

- ✓ The C-space of a rigid body in the plane can be written as $\mathbb{R}^2 * S^1$ since the configuration can be represented as the concatenation of the coordinates (x, y) representing \mathbb{R}^2 and an angle Θ representing S^1 .
- ✓ The C-space of a **2R** robot arm can be written $S^1 * S^1 = T^2$, where T^n is then n-dimensional surface of a torus in an $(n+1)$ -dimensional space. Note that $S^1 * S^1 * \dots * S^1$ (n copies of S^1) is equal to T^n , not S^n ; for example, a sphere S^2 is not topologically equivalent to a torus T^2 .



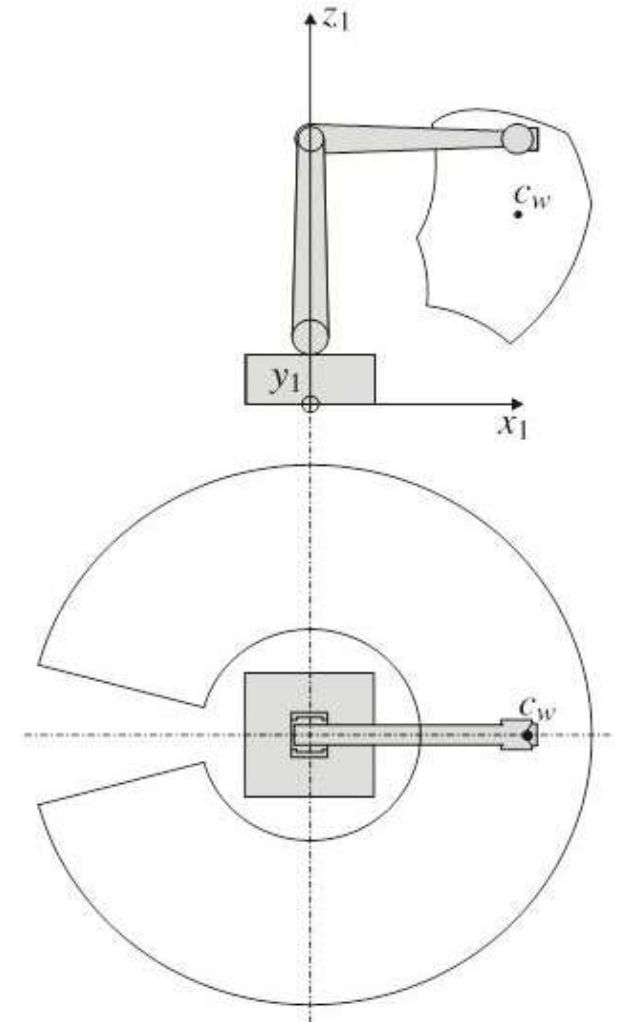
REMARK

- ✓ The latitude-longitude representation of a sphere is unsatisfactory near the poles. Taking small steps result in large change in coordinates. So, the north and south poles are singularities.
- ✓ The solution is to embed a two-dimensional unit sphere into a three dimensional Euclidean space (x, y, z) . The constraint $x^2 + y^2 + z^2 = 1$ reduces the dof to 2. This method is called **implicit representation**, while the first one, using n-coordinates to represent n-dimensional spaces is called **explicit parametrization**.



The work space

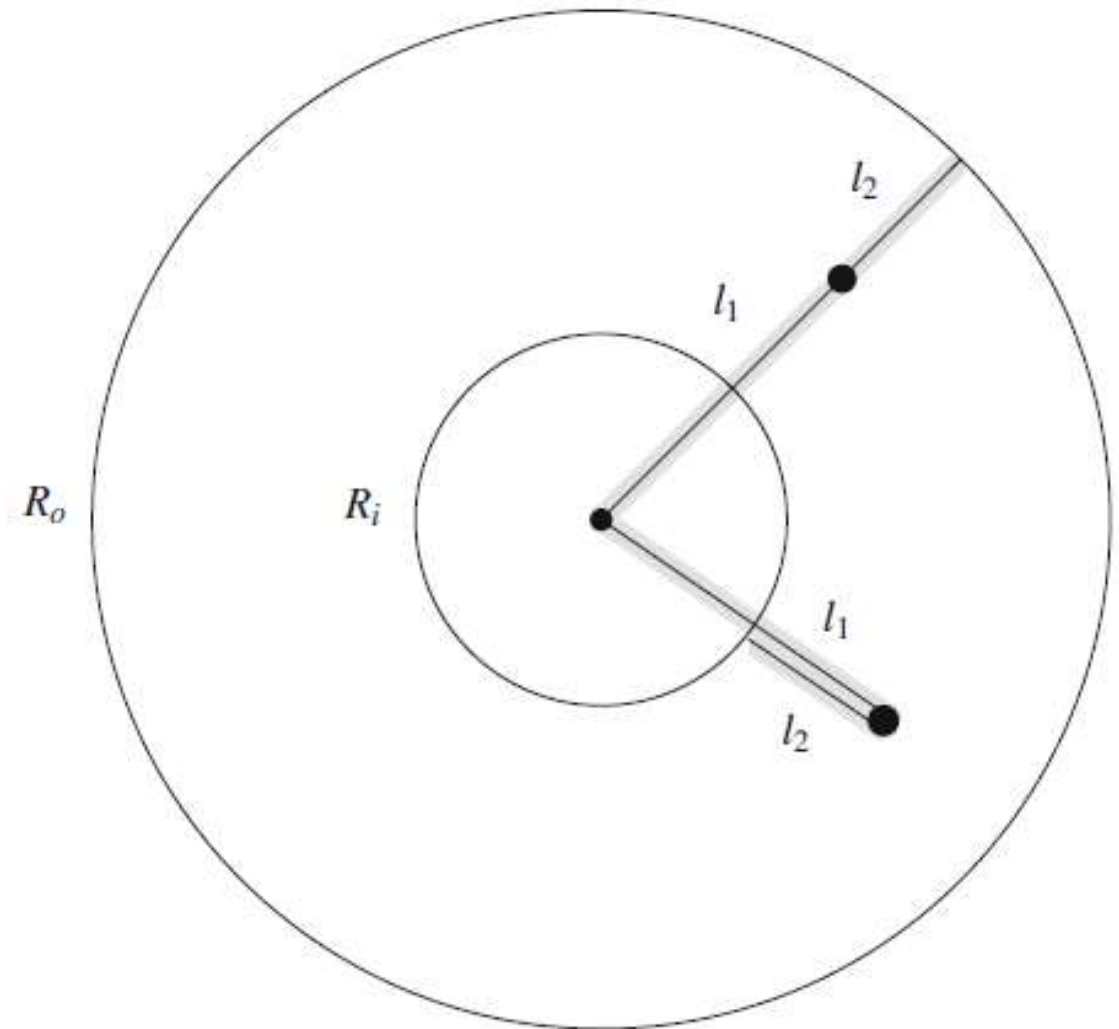
- The robot workspace (sometimes known as **reachable space**) is all places that the end effector (gripper) can reach.
- The workspace is dependent on the DOF angle/translation limitations, the arm link lengths, the angle at which something must be picked up at, etc. The workspace is highly dependent on the robot configuration. .





Example

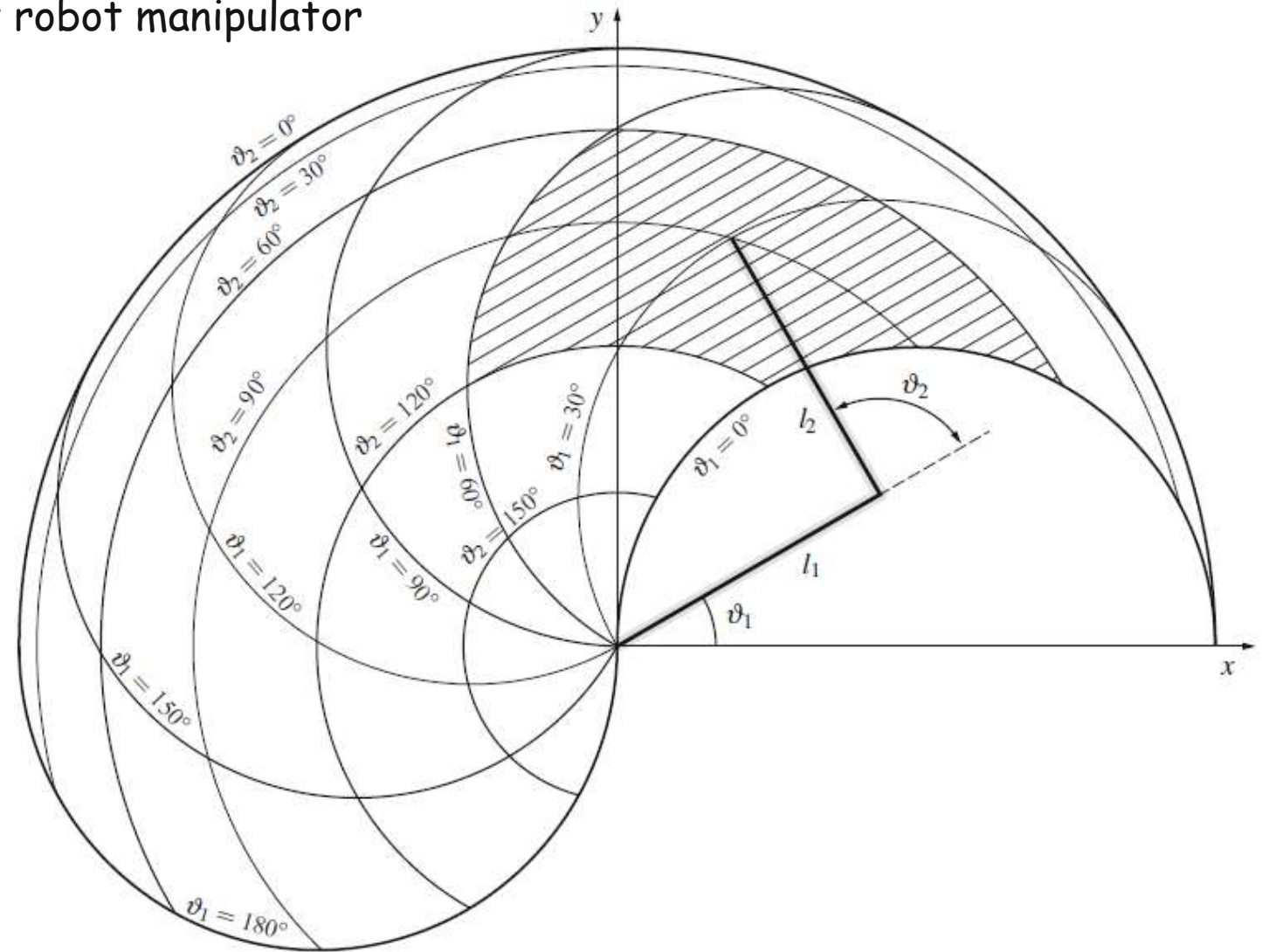
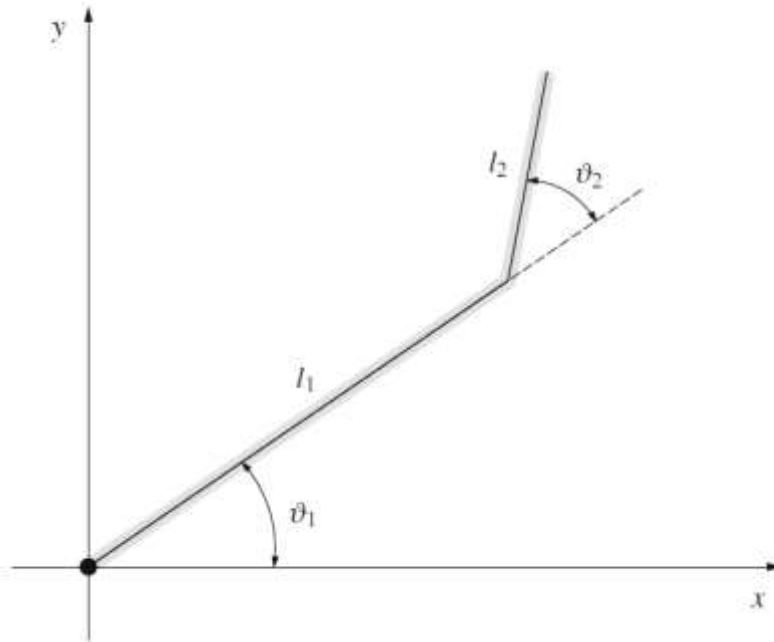
Working area of two-segment manipulator with the second segment shorter.





Example

Workspace of a planar two-segment robot manipulator
 ($l_1 = l_2, 0^\circ \leq \vartheta_1 \leq 180^\circ, 0^\circ \leq \vartheta_2 \leq 180^\circ$)





Task Space and Work Space

θ_1
 θ_2
 d_3
 r_1
 r_2
 r_3
 SCARA robot arm

Robot Manipulator Workspaces



Reading list

Kevin M. Lynch and Frank C. Park, 2017, Modern Robotics, 1st Edition, Cambridge University Press, chapter 2.

Link:

<https://robotacademy.net.au/>



QUESTIONS?