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Salahaddin University-Erbil
College of Engineering
Software and Informatics Eng. Dept.
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Subject: Data Structure \& Algorithms Question Bank $2^{\text {nd }}$ year

## Lecture Name: Kanar Shukr Muhamad

$1-$ . . . . . . . is the asymptotic (big-O) time complexity to delete a node from a BST.

2- If the elements "A", "B", "C", "D" and "E" are placed in a queue and are deleted one at a time, . . . . . . is the order in which they will be removed.

3- Mathematical description of an object with set of operations on the object is
4- . . . . . . . . . . . . . . . . . . . . . is a formula to get number of elements in the stack.
5- . . . . . . . is the asymptotic (big-O) time complexity to search in a BST for a specified node.
$6-$ $\ldots .$. . . is the asymptotic (big-O) time complexity to enqueue an element in a queue.

7- Here is an infix expression: $y^{*} \mathrm{~m}+\left(\mathrm{h}^{*} \mathrm{a}^{\wedge} 3 / \mathrm{b}-\mathrm{n}\right)$-d. Suppose that we are using the usual stack algorithm to convert the expression from infix to postfix notation, . . . . . . is the maximum number of symbols that will appear on the stack at one time during the conversion of this expression.

8- $\qquad$ is the ADT or data structure that is most appropriate for using in time sharing system in which programs with the same priority waiting to be executed.

9- . . . . . . . is a high level, language independent, description of a step-by-step process.
10- . . . . . is a specific family of algorithms for implementing an abstract data type.
11-. . . . . . . is node(s) with the same parent.
12- . . . . . . any node, including itself, on the path from the root to the node.
13- . . . . . . . any node, including itself, on any path from the node to a leaf node.
14- . . . . . . . number of ancestors of a node excluding itself.
15- . . . . . . . the length of the longest path from a node to a leaf node.
16- . . . . . . . is the height of its root node.
17. . . . . . . is the number of its children.

18- $\qquad$ is the number of nodes in a tree.

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19- Draw a binary tree from its inorder and preorder traversal sequences given as follow, explain how you draw it step by step:

Inorder : akbgmhxunf
Preorder: xbakmghufn

20-Construct a Binary Search Tree by inserting the following sequence of numbers... $10,12,5,4,20,8,7,15$ and 13

21- Write a $\mathrm{C}++$ function to implement queue full function.
22- Write a $\mathrm{C}++$ function to implement stack full function.
23- Write a $\mathrm{C}++$ function to implement circular queue full function.
24- Write a $\mathrm{C}++$ function to implement enqueue function.
25- Write a $\mathrm{C}++$ function to implement dequeue function.
26- Write a C++ function to implement push function.
27- Write a $\mathrm{C}++$ function to implement pop function.
28- Write a C++ function to insert a node in to a binary search tree.
29- Write a $\mathrm{C}++$ function to delete a node from a binary search tree.
30- Write a $\mathrm{C}++$ function to traverse a binary search tree in in-order.
31- Write a $\mathrm{C}++$ function to traverse a binary search tree in pre-order.
32- Write a $\mathrm{C}++$ function to traverse a binary search tree in post-order.
33- Write a C++ function to add a new node after a specified node in a single linked list.
34- Write a C++ function to delete a new node after a specified node in a single linked list.
35- Write a C++ function to delete a new node before a specified node in a single linked list.

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36- Write a C++ function to add a new node after a specified node.
37- Consider the following pseudocode that uses a stack.

```
declare a stack of characters, and a word to be an input
While (there are more characters in the word to read)
{
    read a character
    push the character on the stack
}
while (the stack is not empty)
{
    pop a character off the stack
    write the character to the screen
}
. . . . . . . . . . . . . . . . is output for input word "Advice"?
```

38- Consider the following code: struct Engineering
\{ int priority; char names; \}; struct Software
\{ short room; Engineering info]; \}; int main()
\{
Software obj[100];
return 0;
\}

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Find SMF for obj[3], where base address=400. Clarify your answer step by step

39- Write the full conditions code of circular queue:
40- Determine step by step the overall asymptotic complexity (Big-O) of the following code statement by statement.

```
for (i=0;i<n;i++)
\{
cout<<"Hello";
    for ( \(j=1 ; j<n ; j=j * 3)\)
cout<<"2nd class";
\}
```

Good Luck

