Department of Software And Informatics

College of   …Engineering….

University of   Salahaddin….

Subject: WEb Design

Course Book   3rd year

Lecturer's name: Maikey Zaki Bia Khorani

Academic Year: 2023/2024

Introduction

Competence-Based Education (CBE)

Competency-based education is the pedagogical approach base on the student about how to master their skills, also for designing an academic program, which concentrates on competences (knowledge, skill, attitude), it clearly identifies the competencies that the student must manage, as it is an approach to teaching-learning. As with the promise of serving the students better it has increased employment. competency-based is long-lasting and transformative for education. CBE core is the student-centered learning approach, it might be a course or credit-based or not. This method meets different learning abilities and will lead to an efficient student learning outcome. CBE is a system when the learner goes to the learning process and learner can say what they can do in this learning process, we need need to change the education system as the technology changes and to integrate these changes we need to equip skills to help the society, and economy to be able to compete with others because without a good education we can not afford all of these. Some characteristics of CBE are competency-based program, producing proficient and prepared graduates, increasing student engagement, and exploring diverse learning opportunities.

To try to reflect on the possibility of applying this type of education in Kurdistan; Competency-based education is likely to be long lasting and transformative for the education in Kurdistan, as to apply the CBE in Kurdistan; we need the quality of CBE which can be satisfied in multiple ways; Workforce partners, good subjects which must be included in the competency in the faculties, cooperation with industries and foreign companies to establish good roots with sustainability to long-lasting projects.

The main challenges if this system can be applied in Kurdistan can be identified from different perspectives; first and foremost to include different criteria such as the program mission, working life, very productive curriculum, using relevant pedagogical methods, guidelines to the study for the students, assessment, all these lead to best learning outcome and competences, and if CBE will be applied in Kurdistan, there should be multiple changes, and as a teacher, we always think to improve the learning experience of the students that learn in the schools, and universities; This will prepare the students for the next stage of their life. The students must be given the support they need to master the subject and inherent skills, and this will make the students in Kurdistan moving forward based on what they are capable of, and the lead to the best learning outcome and competencies which should be

proven by action. We should start to do the grading based on the performance of each student without any bias. One of the important changes is to apply more core applied subjects in the universities rather than the general subjects, cooperating with industries for the scientific sections, and while in the literature to cooperate with very famous novel writers who have big companies and big funds, moreover with other university specialities to have contacts with similar companies. Another idea would be that the students during their studies also have a job with the same field of their studies, and learn things directly during their work as well, as well as participating in researches and development, and this can not be done without faculties instructing this by proving a good curriculum with cooperation with stakeholders with common interests.

Reflecting on the way of delivering the learning materials for the first week of this module using the same as this pedagogy course will be very beneficial, as the teachers Dr Khalil and Dr Wala were more like a facilitator to us, and this module was very well organized, as to start on with students doing presentations, and they involved all of us in it y participating, also it was very good to me to read some articles. From the beginning I learnt that; the competency-based education module is divided into three themes which are competency-based education, Bologna process, and competency-based curriculum. It was very useful to align all the references which were used in this module for us, I felt much more energetic and well prepared when I was given the content beforehand.

Competence-Based Curriculum(CBC)

The competency-based curriculum is a curriculum that is based on what the learners will do (competences) tasks rather than what the learners will be expected to know. This curriculum is learner-centered and is adaptive to the needs of students, teachers, and society

The elements and criteria of CBC are leading to the learning outcome, the first is the mission the curriculum should have a clear Mission which has sustainability, also Work relevance it should be designed based on the labour market and the skills which are needed for it, Pedagogical approach choosing the one suits the model and how choosing the right pedagogical methods e.g. seminars, problem-based learning, Guidance to the students, Assessment tools to know what kind of assessment suits this model we teach e.g. formative and summative, and Alignment which means all the criteria work together to achieve the learning outcome for all the elements mentioned above, and all elements must support each other.

Course Catalog

1- General Information

Course Title	WEb DEsign
Course Code	
Department	Software and Informatics Engineering
Prerequisites course code	
Course Coordinator	Maikey Zaki Bia Khorani
Email	maikey.bia@su.edu.krd
Other Course Teacher(s) / Tutor(s)	
Class Hours	4
Office Hours	Sunday 9:00- 14:00 Monday 9:00- 14:00 Tuesday 9:00- 5:00 Thursday 9:00-14:00
Course Type	Web Design
Offer In Academic Year	Fall Semester

Course Name	*Code*	*Regular Semester*
Web Design		Fall

Local Credit	*ECTS Credit*	*Lecture (hour/week)*	*Application (hour/week)*	*Laboratory (hour/week)*
4	4	4	4	0

Prerequisites	:	

Course Language	:	English

Course Level	:	Bachelor		
Course Type	:	University	Compulsory	Elective
			X	
Course Category	:	Core Courses	Major Area Courses	General Cultural Courses
			X	
Mode of Delivery	:	Face-to-face		Distance Learning
		X		
Course Coordinator	:	Maikey Zaki Bia Khorani		
Lecturer(s)	:	Maikey Zaki Bia Khorani		
Assistant(s)	:	Tara Sabah		

2- Course Description

COURSE DESCRIPTION
This course Web Design has a theoretical part which makes the students firstly understand and learn the theory then they apply it in the laboratory and also apply those using programming languages either Sublim or visual studio code.

This course Web Design has a theoretical part which makes the students firstly understand and learn the theory then they apply it in the laboratory and also apply those using programming languages either Sublim or visual studio code.

The theoretical part introduces the students to the Basics in Web Design and its applications in Software Engineering, as it plays an important role in almost all areas of our life.

Today, much of this information is represented and processed digitally, with applications ranging from different laboratory practices, from medicine to robotics to remote sensing.

However, this course will encourage students to understand and apply different applications , and implementing what the students have learned in the theoretical, to apply, and create real-life applications, and this will improve the basic foundation of students in programming applications and which they can develop their understanding about different areas from software engineering skills in Web Design for different applications in Software. E.g Applying different website designs using HTML, CSS, and Java Script.

Contents and workload hours from face to face lectures
Main topics to be covered in this course are:

Salahadding University College of Engineering			
ACADEMIC CALENDER			
Date	PROGRAMME	Module Name and code /Content discription	Work load (hrs)
00 Sept.- 00 Sep.2023		**Web Design**	**95**
FALL SEMESTER (#1)			
00 Sep 2023- 00 Jan 2022			
00 Sept.- 00 Sep.2023	Week 1	Introduction to Web Design	
00 Sept.-00 Sep.2023	Week 2	HTML1	
00 Sept.-00 Oct.2023	Week 3	HTML2	
00 Oct.-00 Oct.2023	Week 4	CSS1	
00 Oct.-00 Oct.2023	Week 5	CSS 2	
00 Oct.-00 Oct.2023	Week 6	CSS Layouts	
00 Oct.-00 Nov.2023	**Week 7**	Midterm	
00 Nov.-00 Nov.2023	Week 8	Responsive Design Media Query	
00 Nov.-00 Nov.2023	Week 9	Java Script 1	

00 Nov.-00 Nov.2023	Week 10	Java Script 2	
00 Nov.-00 Nov.2023	Week 11	Java Script 3	
00 Dec.-00 Dec.2023	Week 12	Finals	
00 Dec.-00 Dec.2023	Week 13		
00 Dec.-00 Dec.2023	Week 14		
00 Dec.-00 Dec.2022	Final examination (2 Weeks)		
00 Dec.-00 Jan.2022			
00Jan.-00 Jan.2022	**Online Results**		
SEMESTER BREAK (00 January -00 February 2024)			
SPRING SMESTER (00 February 2024- 00 May 2024)			

Pedagogical Methods
1. Presentation 2. Exhibits 3. Brainstorm and Practice 4. Games 5. Simulations 6. Role-playing 7. Discussion 8. Interaction 9. Modeling 10. Facilitation 11. Collaboration 12. Scientific Trips (Visiting companies with similar interests) 13. Motivation 14. Flipped classroom

Assessment
Using formative assessment, by using the survey to know the basic knowledge of students in Web Design and programming applications. Assessment for the learners before the progress of teaching, and moving to the next step. Quizzes Practic 5 % Homeworks Practic 5 % Midterm Practical 10 % Activity 5 % Attendance 5 % Midterm theory 20 % Final Practical Exam 20 % Final Theoretical Exam 30 % Using summative assessment in a kind of a survey, which asks the opinions of my students about the lecture. And in their ideas about improving the course for better.

ECTS
WEb Design has a 4 ECTS

Salahaddin University							
Program: Diploma (120 ECTS)							
Total No. of Weeks/Semester:		15 weeks					
Department name:		Software Engineering Department			X	Y	Z
Module Name:		Web Design			2	2	0
Module Code:							
ECTS Workload Calculation Form							
Activity	S	Description		Activity Type	No.	Time Factor	Workload
	1		In class	f	15	2	30
	2	Theory	Online	f			0
Course							

	3	Preparation (1.5 theory)		h	15	1	15
	4	Practical		f	15	2	30
	5	Preparation (0.5 practical)		h	15	1	15
	6	Tutorial		f	15	0	0
Assignment	7	Homework		h	4	1.5	6
	8	Report		h	1	0	0
	9	Seminar		h	1	1	1
	10	Paper		h	0	1	0
	11	Essay		h	0	1	0
	12	Project		h	1	1	1
Assessment	13	Quiz		h	4	1	4
	14	Mid Term	Theory	f	1	1	1
	15		Preparation	h	1	1	1
	16		Practical	f	1	1	1
	17		Preparation	h	1	1	1
	18	Final	Theory	f	1	1	1
	19		Preparation	h	1	11	11
	20		Practical	f	1	1	1
	21		Preparation	h	1	1	1

Face to face hours (f)/12 week	5.33	Face to face hours (f)	64
Home hours (h)/16 week	3.50	Home hours (h)	56
Total hours/16 week	7.50	Total hours	120
ECTS (Total hours/ 27)			**4**

Course Learning Outcomes (CLOs)

On the successful completion of this course, the students will be able to:

1. Apply Web Design to be used also in Software Engineering application.

2. Design and implement processings, and the on latter can implement those websites by using visual studio

code or Sublime programming languages.

3. Apply and recognize websites and use them in real applications for SoftwareEngineering.

4. Analyze any problem and solve it then connect it to real life applications.

5. Demonstrate an application of Software Engineering purposes.

6. Design application tools (making algorithms) that can be used to process websites.

7. Theoretical foundations and modern applications in Web Design.

8. Applying WEbsites using Visual Studio Code or Sublime.

9. Build Websites, and applying for different application purposes.

10. Apply processing, and decompose websites into components, such as analysis, filtering, reconstruction and compression of different Software applications.

Course teaching and learning activities

This course's main point is making students apply Web Design in the Software laboratory and later on the computer as well as some equations are used with the devices in the Software Laboratory in practice, what they received in the theoretical part. So, the practical part will apply programming Visual Studio code/Sublime, which they learn during the theoretical part.

And in this way, students will be the center of the class and will learn how to create applications that will be useful tools to apply in scientific and engineering careers.

As well as, this will be followed by a theoretical part which will include an introduction and explanation about each algorithm separately and its functions as well.

And all of the students will be encouraged to apply these activities in the practical class practically and will be given time to complete this application they choose by the end of the semester, and this class will encourage the students to be creative and critical thinkers to invent other useful algorithms and design built up functions and tools in Matlab to be used later by the next generations as well.

Course Assessment tools

Assessment tools	Descriptions	weight
Class Quizzes (4)	Students will be encouraged to prepare for the class in parallel with the teacher.	*5 %*
Class Homeworks (4)	Students will be encouraged to prepare themselves at home for the next class in parallel with the teacher.	*5 %*
Class Activity	Students will be encouraged to participate, in topics related to Web Design and	5 %

	will discover the applications and programs that can be beneficial to apply in real-life applications	
Class Attendance	Students will be encouraged to work as a group, and attend the class and as a team, and will be participating to deliver the materials in the class and will make the students feel more responsible.	5 %
Midterm	Students will have a written exam related to the previous practices and materials theoretically 20%	20 %
Final Exam	Students will have an oral exam at the end of the semester if they get a signature from the teacher, and if they accomplished all the previous assessments one by one, this oral exam is to make sure that they students applied and put in action the application they created and put a sustainable goal behind it.	60%

In term studies	Number	Percentage of Grade
Attendance	14	5%
Lab Quizzes	4	5 %
Homework	1	5 %
Special Course Internship		
Activity	4	5%
Presentations		
Seminar		
Midterm	1	20 %
Final	1	60 %
Total		100 %
Percentage of in_term studies		40%
Percentage of finals		60%
Total		100%

Course Assessment Tools

Course learning outcome and assessment mapping course learning outcome mapping

Mapping
Mapping of assessment tools to the learning outcome

No	Course learning Outcome	*Level of contribution				
		1	2	3	4	5
1	Theoretical foundations and modern applications in Web Design				X	
2	Apply basic algorithms to be used also in Software Engineering Laboratories					X
3	Design and implement processings on Software, and implement algorithms.				X	
4	Apply and recognize image processing algorithms and use them in real applications for human computer interaction.			X		

5	Analyze Mathematical models used in Software Engineering		X		
6	Demonstrate an application of Software Engineering.				X	
7	Applying Mathematical Exercise and solving different problems how to handle this in Software laboratory.					X
8	Design Matlab application tools (making algorithms) that can be used to solve different Mathematical problems.					X
9	Applying Image processing fundamentals and Mathematical exercises				X	
10	Build Matlab optional toolboxes including Software applications, and applying Mathematical algorithm using the build up functions.			X		
11	Apply processing in the Problems in Web Design, and decompose a problem into its sine and cosine components, such as analysis, filtering, reconstruction and compression.					X

Course/Module LOs, Content, Assessment Mapping

No	Course Topics	Weeks	Learning Outcome
1	Differential Equations	Week1	**1**
2	First Order DE's	Week2	**1, and 9**
3	Ordinary Differential Equations (ODE) and Applications:	Week3	**1, 2, 3, 4, and 5**
4	Special Functions	Week4	**1, 9, and 11**
5	Fourier Series and Fourier Transforms	Week5	**1, 2, 3 , 7, and 9**
6	Bessel and Legendre Series, Fourier-Bessel Series, Fouries-Legendre Series.	Week6	**3, 7, 8, and 9**
7	Midterm	Week7	
8	Orthogonal sets of function	Week8	**1, 5, 6, 8,and 9**

9	Some boundary value problems;	Week9	1 ,5, 6 ,8,and 9
10	Discrete Fourier Transforms (DFT),Fast Fourier Transforms(FFT),	Week10	5,and 8
11	Laplace Transforms ,Laplace Transform and ODE,	Week11	4, 5, and 8
12	step, impulse, and frequency response from transfer functions, Convolution integrals, impulse and step responses,	Week12	1, 5, and 8
13	solutions to PDEs, Solving PDEs,	Week13	1, 8, and 10
14	Solving PDEs in MATLAB using FFT, Singular value decomposition (SVD) and Data Science	Week14	1, and 10
15	Recap	Week15	1, and 11

Assessment Tools	Weeks	LOs	Weight
4 Quizzes	3,5,9, and 13	**Students will do brainstorms in theoretical and apply these in practice in the laboratories (1, 2, 3)**	5 %
4 Homeworks	2, 4, 10, and 12	**Students will apply at home to put out in action and apply these LOs in practical(1, 5, 8, 9, and 11)**	5 %
1 Report	6	**Students will apply more in practice what they researched for their report (3, 7, 8, and 9)**	5 %
1 Seminar	11	**Students will be responsible with the teacher to deliver and apply these LOs (4, 5, and 8)**	5 %
1 Project, Or	7	**Students will research and apply for a project with one of the companies or a faculty or will perform a midterm exam to demonstrate their abilities(4, 5, 6, and 10)**	20 %
Midterm	7		
Final Exam Orally	16	**The students will do an oral exam to know which application can be maintained and performed in this module(1 to 11)**	60 %

References

supported refs:

Websites

Note//