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Mathematics III
Vectors (Chap. 12)

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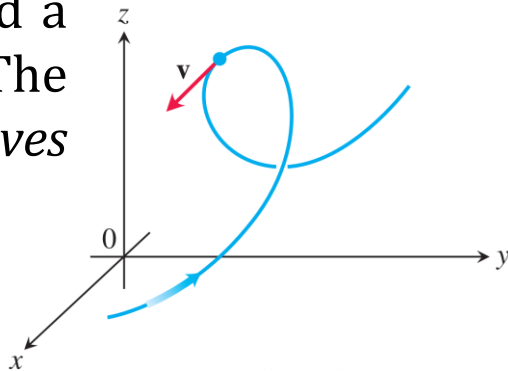
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Vectors

- Some of the things we measure are determined simply by their magnitudes.
- To record **mass**, **length**, or **time**, for example, we need only write down a number and name an appropriate unit of measure.
- We need more information to describe a **force**, **displacement**, or **velocity** and it is called a **vector**.
- To describe a **force**, we need to record the direction in which it acts as well as how large it is.
- To describe a body's **displacement**, we have to say in what direction it moved as well as how far.
- To describe a body's **velocity**, we have to know its direction of motion, as well as how fast it is going

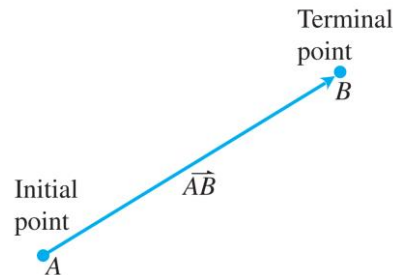
Vectors (Cont.)

A quantity such as *force*, *displacement*, or *velocity* is called a **vector** and is represented by a directed line segment. The *arrow points in the direction of the action* and its *length gives the magnitude of the action*.



DEFINITIONS

- The vector represented by the directed line segment \overrightarrow{AB} has initial point **A** and terminal point **B** and *its length is denoted by $|\overrightarrow{AB}|$* .
- Two vectors are equal if they have the same length and direction.



Vectors (Cont.)

\mathbf{v} is a two-dimensional vector in the plane, the component form \mathbf{v} of is:

$$\mathbf{v} = (v_1, v_2)$$

\mathbf{v} is a three-dimensional vector in the space, the component form of \mathbf{v} is:

$$\mathbf{v} = (v_1, v_2, v_3)$$

v_1 = horizontal component, v_2 = Vertical Component, and v_3 = perpendicular component.

If \mathbf{v} is two-dimensional with $P(x_1, y_1)$ and $Q(x_2, y_2)$ as points in the plane, then the standard position vector \mathbf{v} is:

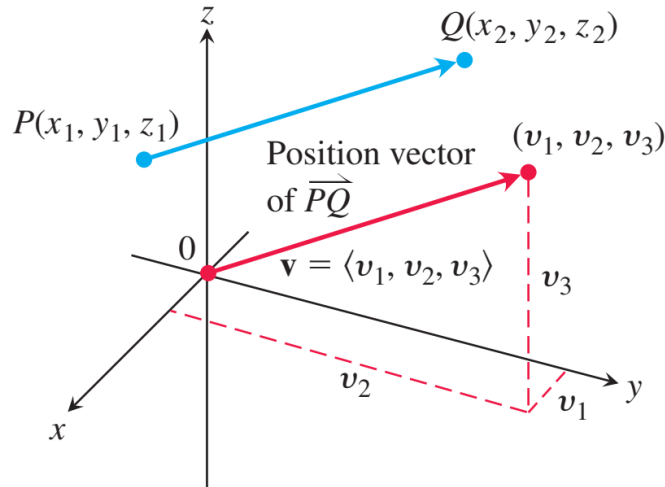
$$\mathbf{v} = (x_2 - x_1, y_2 - y_1)$$

Two vectors are equal if and only if their standard position vectors are identical.

Vectors Length

The **magnitude** or **length** of the vector $\mathbf{v} = \overrightarrow{PQ}$ is the nonnegative number.

$$|\mathbf{v}| = \sqrt{v_1^2 + v_2^2 + v_3^2} = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$



EXAMPLE 1

Find the **(a)** component form and **(b)** length of the vector with initial point $P(-3, 4, 1)$ and terminal point $Q(-5, 2, 2)$.

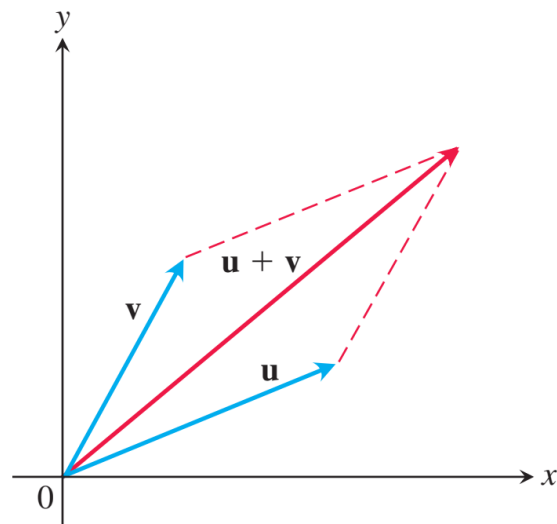
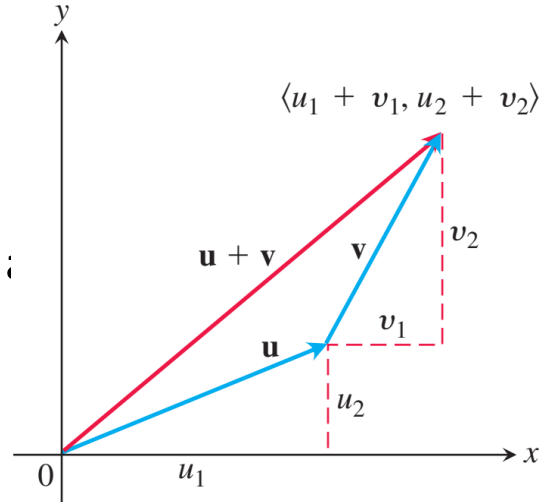
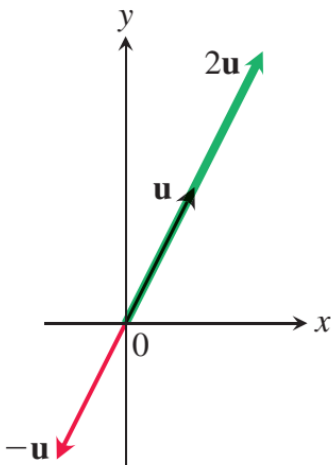
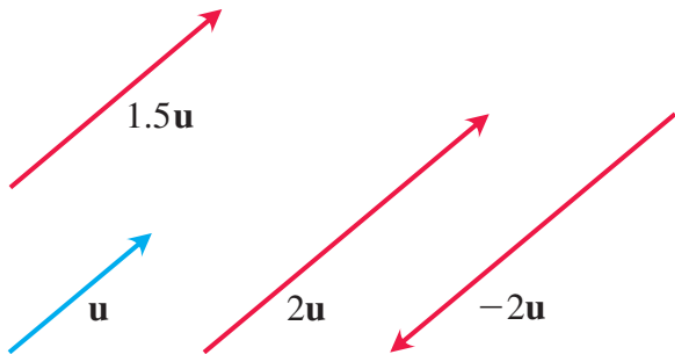
Vector Algebra Operations

DEFINITIONS

Let $\mathbf{u} = (u_1, u_2, u_3)$ and $\mathbf{v} = (v_1, v_2, v_3)$ be vectors with k : scalar.

Addition: $\mathbf{u} + \mathbf{v} = (u_1 + v_1, u_2 + v_2, u_3 + v_3)$

scalar multiplication: $k\mathbf{u} = (ku_1, ku_2, ku_3)$



Vector Algebra Operations (Cont.)

- product $k\mathbf{u}$ of the scalar k and vector \mathbf{u} :

If $k > 0$, then $k\mathbf{u}$ has the same direction as \mathbf{u} ; if $k < 0$, then the direction of $k\mathbf{u}$ is opposite to that of \mathbf{u} . The length of $k\mathbf{u}$ is the absolute value of the scalar k times the length of \mathbf{u} .

$$\begin{aligned} |k\mathbf{u}| &= \sqrt{(ku_1)^2 + (ku_2)^2 + (ku_3)^2} = \sqrt{k^2(u_1^2 + u_2^2 + u_3^2)} \\ &= \sqrt{k^2} \sqrt{u_1^2 + u_2^2 + u_3^2} = |k| |\mathbf{u}|. \end{aligned}$$

- The vector $(-1)\mathbf{u} = -\mathbf{u}$ has the same length as \mathbf{u} but points in the opposite direction.
- The **difference** $\mathbf{u} - \mathbf{v}$ of two vectors is defined by $\mathbf{u} - \mathbf{v} = \mathbf{u} + (-\mathbf{v})$.
If $\mathbf{u} = (u_1, u_2, u_3)$ and $\mathbf{v} = (v_1, v_2, v_3)$, then $\mathbf{u} - \mathbf{v} = (u_1 - v_1, u_2 - v_2, u_3 - v_3)$

Properties of Vector Operations

Let \mathbf{u} , \mathbf{v} , \mathbf{w} be vectors and a , b be scalars.

$$\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$$

$$(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$$

$$\mathbf{u} + \mathbf{0} = \mathbf{u}$$

$$\mathbf{u} + (-\mathbf{u}) = \mathbf{0}$$

$$0 \mathbf{u} = \mathbf{0}$$

$$1\mathbf{u} = \mathbf{u}$$

$$a(b \mathbf{u}) = (ab)\mathbf{u}$$

$$a(\mathbf{u} + \mathbf{v}) = a \mathbf{u} + a\mathbf{v}$$

$$(a + b) \mathbf{u} = a\mathbf{u} + b\mathbf{u}$$

Properties of Vector Operations (Cont.)

We can take advantage of vector properties to make operations, for example:

$$\begin{aligned}\mathbf{u} + \mathbf{v} &= (u_1, u_2, u_3) + (v_1, v_2, v_3) \\ &= (u_1 + v_1, u_2 + v_2, u_3 + v_3) \\ &= (v_1 + u_1, v_2 + u_2, v_3 + u_3) \\ &= (v_1, v_2, v_3) + (u_1, u_2, u_3) \\ &= \mathbf{v} + \mathbf{u}\end{aligned}$$

EXAMPLE 2

Let $\mathbf{u} = (-1, 3, 1)$ and $\mathbf{v} = (4, 7, 0)$. Find the components of

(a) $2\mathbf{u} + 3\mathbf{v}$, (b) $\mathbf{u} - \mathbf{v}$, (c) $\left|\frac{1}{2}\mathbf{u}\right|$.

Unit Vectors

A vector \mathbf{v} of length 1 is called a **unit vector**. The **standard unit vectors** are:

$$\mathbf{i} = (1, 0, 0), \mathbf{j} = (0, 1, 0), \text{ and } \mathbf{k} = (0, 0, 1)$$

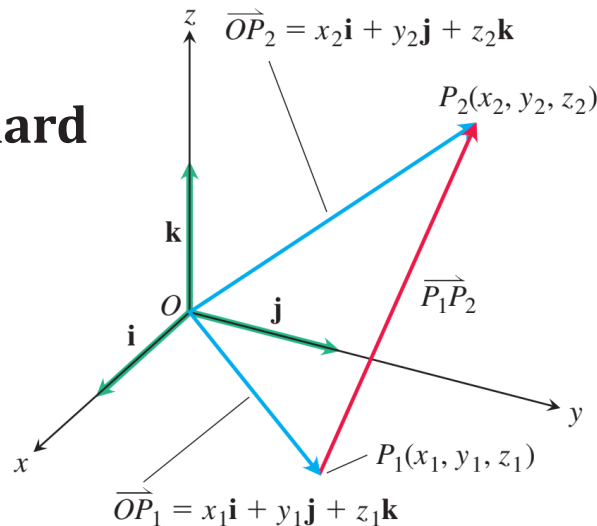
Any vector $\mathbf{v} = (v_1, v_2, v_3)$ can be written as a *linear combination* of the standard unit vectors as follows:

$$\begin{aligned}\mathbf{v} &= (v_1, v_2, v_3) = (v_1, 0, 0) + (0, v_2, 0) + (0, 0, v_3) \\ &= v_1(1, 0, 0) + v_2(0, 1, 0) + v_3(0, 0, 1) \\ &= v_1\mathbf{i} + v_2\mathbf{j} + v_3\mathbf{k}\end{aligned}$$

We call the scalar (or number) v_1 the **i-component** of the vector \mathbf{v} , v_2 the **j-component**, and v_3 the **k-component**.

(Vector between two points) the component form for the vector from $P_1(x_1, y_1, z_1)$ to $P_2(x_2, y_2, z_2)$ is:

$$\overrightarrow{P_1P_2} = (x_2 - x_1)\mathbf{i} + (y_2 - y_1)\mathbf{j} + (z_2 - z_1)\mathbf{k}$$



Direction of vector

If $\mathbf{v} \neq \mathbf{0}$, then its length $|\mathbf{v}|$ is not zero: $\left| \frac{1}{|\mathbf{v}|} \mathbf{v} \right| = \frac{1}{|\mathbf{v}|} |\mathbf{v}| = 1$

That is, $\mathbf{v}/|\mathbf{v}|$ is a unit vector in the direction of \mathbf{v} , called **the direction** of the nonzero vector \mathbf{v} .

Summary

If $\mathbf{v} \neq \mathbf{0}$, then

1. $\frac{\mathbf{v}}{|\mathbf{v}|}$ is a unit vector called the **direction** of \mathbf{v} ;
2. the equation $\mathbf{v} = |\mathbf{v}| \frac{\mathbf{v}}{|\mathbf{v}|}$ expresses \mathbf{v} as its length times its direction.

EXAMPLE 3

Find a unit vector \mathbf{u} in the direction of the vector from $P_1(1, 0, 1)$ to $P_2(3, 2, 0)$.

Direction of vector (Cont.)

EXAMPLE 4

A force of 6 newtons is applied in the direction of the vector $\mathbf{v} = 2\mathbf{i} + 2\mathbf{j} - \mathbf{k}$. Express the force \mathbf{F} as a product of its magnitude and direction.

Midpoint of a Line Segment

The **midpoint** M of the line segment joining points $P_1(x_1, y_1, z_1)$ and $P_2(x_2, y_2, z_2)$ is the point:

$$M = \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}, \frac{z_1 + z_2}{2} \right)$$

EXAMPLE 5

Find the midpoint of the segment joining

$P_1(3, -2, 0)$ and $P_2(7, 4, 4)$

