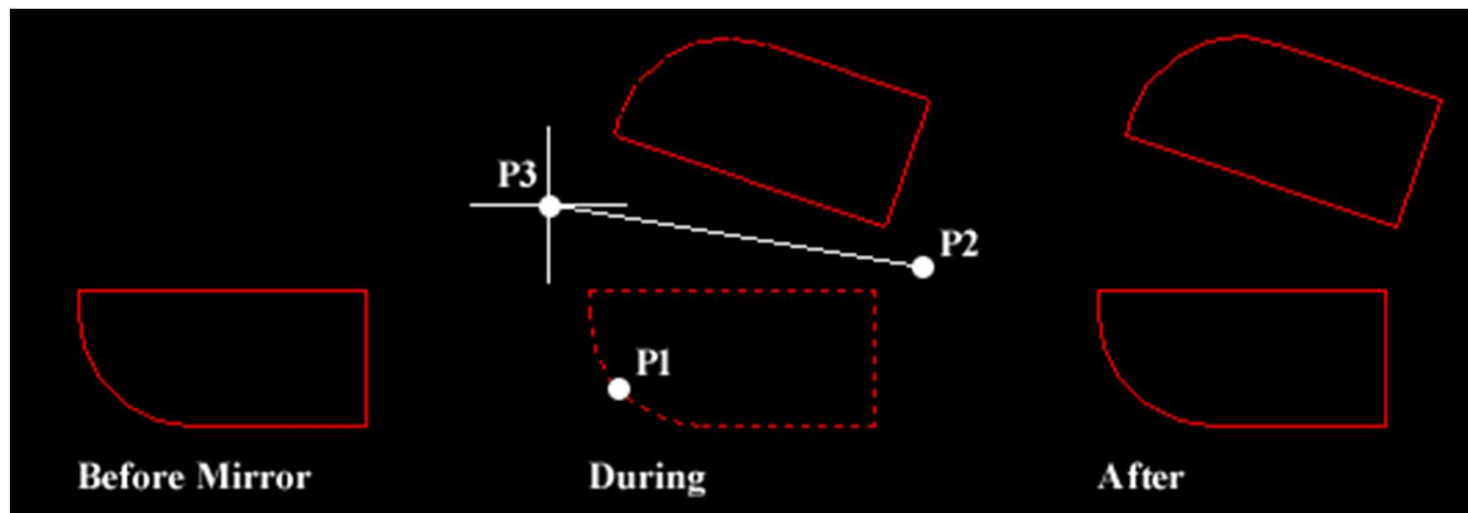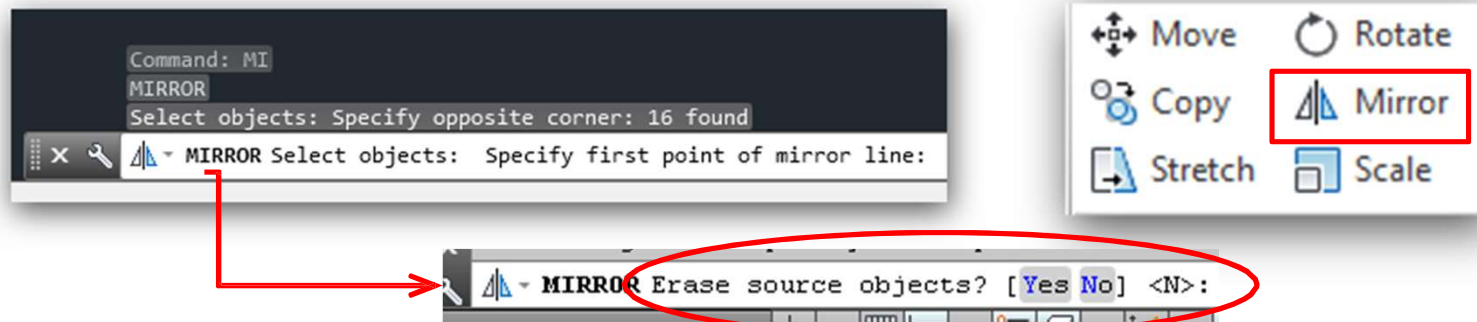# MIRROR

The **Mirror** command allows you to mirror selected objects in your drawing by picking them and then defining the position of an imaginary mirror line using two points.

"In command : MIRROR <enter> or shortcut "MI

Line-Weight

Another property of lines is **lineweight**, or how wide they display on the screen and when printed.

One common example of a heavier lineweight would be a border around a title block. Some times, you may use a lighter lineweight for hatching. But whatever you use them for, they are powerful display options.

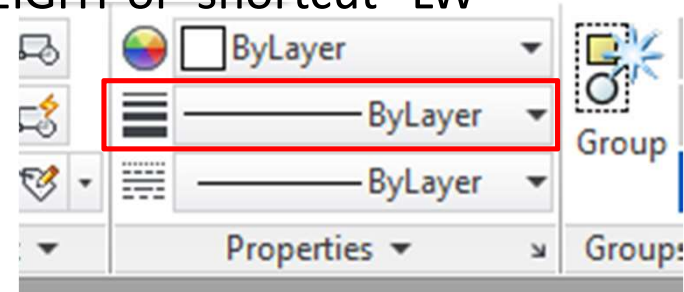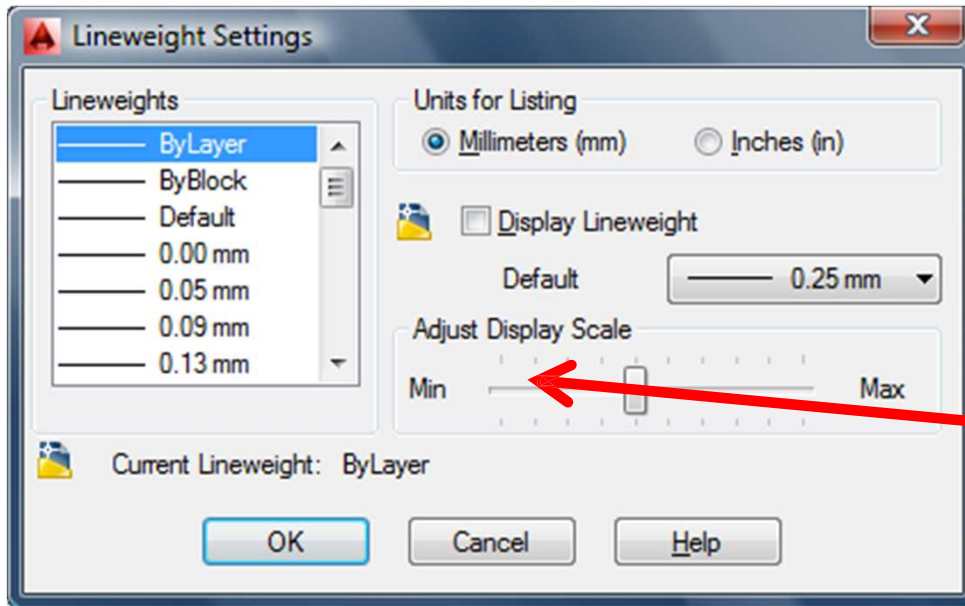Here are the range of lineweights available (There are more options in between):

DEFAULT ———— .010"
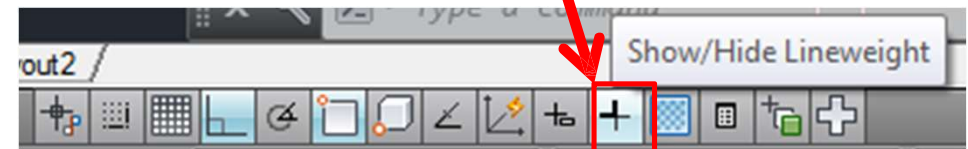
———————— .012"

━━━━━━━━━ .039"

━━━━━━━━━ .083"

Line-Weight

.Sets the current line-weight, line-weight display options, and line-weight units

”In command : LWEIGHT or shortcut “LW

MUST BE ON "SHOW" MODE SO THAT THE LINE WEIGHTS IN VIEWPORT IS VISIBLE

Line-Weight in Layer Properties Manager

Line-Weight in Properties

Line-Type

almost all of the lines have been **continuous**. This is a particular linetype. Most simple drawings can be drawn with just this one linetype. More advanced drawings will require different linetypes such as center lines

"In command : LTYPE or shortcut "LT