



Q.1/ For rotation of the coordinate system through an angle θ : [9+9 Marks]

i) Show that the components of a vector \vec{v} in two dimensions are given by:

$$\begin{bmatrix} v_1' \\ v_2' \end{bmatrix} = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

ii) What are the properties of the above transformation (rotation) matrix?

Q.2/ Show that: $\frac{d\hat{\theta}}{dt} = -\dot{\theta}\hat{r}$ [7 Marks]
Using physical representation of the unit vectors in polar coordinates.

Q.3/ Choose the **correct** answer: [10 Marks]

- a) Consider a particle moving in a straight line with $x = 6t^2 - t^3$ (meters), the maximum velocity occurs at the time: (0 seconds, 2 seconds, 4 seconds, 6 seconds, None of them)
- b) Given the velocity of a particle in rectilinear motion varies with the displacement x according to the equation: $\dot{x} = v(x) = \frac{2}{x}$. What is the force acting on the particle as a function of x ? ($-2m x^{-3}$, $-4m x^{-3}$, $-2m x^{-2}$, $-4m x^{-2}$, None of them)
- c) The acceleration of a particle sliding from rest down an inclined plane θ with coefficient of kinetic friction μ is positive when:
($\sin \theta > \mu \cos \theta$, $\sin \theta < \mu \cos \theta$, $\sin \theta = \mu \cos \theta$, $\sin \theta \leq \mu \cos \theta$, None of them)
- d) If a particle moves in a circular path (polar coordinates) with constant velocity, its radial acceleration is: (Zero, $r\ddot{\theta}$, $-r\dot{\theta}^2$, $2r\dot{\theta}$, None of them)
- e) If the Cartesian point $(x, y, z) = (1, \sqrt{3}, 2)$. The corresponding point in cylindrical coordinates is:
 $[(2, \frac{\pi}{3}, 2), (2, \frac{\pi}{6}, 2), (\sqrt{8}, \frac{\pi}{3}, 2), (\sqrt{8}, \frac{\pi}{6}, 2), \text{None of them}]$

Ans. of Q.1:

a)

Generally, let \hat{e}_1 and \hat{e}_2 are base vectors, i.e.

$$\vec{v} = v_1 \hat{e}_1 + v_2 \hat{e}_2$$

Base vectors are said to be **orthonormal** if

$$\begin{cases} \hat{e}_1 \cdot \hat{e}_1 = \hat{e}_2 \cdot \hat{e}_2 = 1 \\ \hat{e}_1 \cdot \hat{e}_2 = 0 \end{cases}$$

Hence, \hat{i} and \hat{j} are example of orthonormal base vectors.

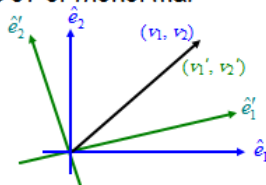
Let both (\hat{e}_1, \hat{e}_2) and (\hat{e}'_1, \hat{e}'_2) are orthonormal base vectors, i.e.,

$$\vec{v} = v_1 \hat{e}_1 + v_2 \hat{e}_2 = v'_1 \hat{e}'_1 + v'_2 \hat{e}'_2$$

$$v'_1 = v_1 \hat{e}'_1 \cdot \hat{e}_1 + v_2 \hat{e}'_1 \cdot \hat{e}_2$$

$$v'_2 = v_1 \hat{e}'_2 \cdot \hat{e}_1 + v_2 \hat{e}'_2 \cdot \hat{e}_2$$

How to express them in matrix form?



in matrix form:

$$\begin{bmatrix} v'_1 \\ v'_2 \end{bmatrix} = \begin{bmatrix} \hat{e}'_1 \cdot \hat{e}_1 & \hat{e}'_1 \cdot \hat{e}_2 \\ \hat{e}'_2 \cdot \hat{e}_1 & \hat{e}'_2 \cdot \hat{e}_2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

$$\begin{bmatrix} v'_1 \\ v'_2 \end{bmatrix} = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

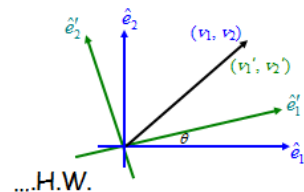
$$\begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} v'_1 \\ v'_2 \end{bmatrix}$$

$$\begin{bmatrix} A_x \\ A_y \end{bmatrix} = \begin{bmatrix} \hat{i} \cdot \hat{i}' & \hat{j} \cdot \hat{i}' \\ \hat{i} \cdot \hat{j}' & \hat{j} \cdot \hat{j}' \end{bmatrix} \begin{bmatrix} A_x' \\ A_y' \end{bmatrix}$$

Note $\begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix}$ and $\begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$ are orthogonal.

Hence, an orthogonal matrix R acts as transformation to transform a vector from one coordinates to another, i.e.,

$$\begin{bmatrix} v'_1 \\ v'_2 \end{bmatrix} = R \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$



b) Properties of transformation matrix

1- Magnitude of the vectors: *Invariant* under a rotation:

$$|T\vec{v}| = |\vec{v}| = v = \sqrt{v_1^2 + v_2^2} = \sqrt{v_1'^2 + v_2'^2} = \dots$$

2- T for a reverse rotation $(-\theta) = \tilde{T}$ (Transpose of T):

$$T(-\theta) = \begin{bmatrix} \cos(-\theta) & \sin(-\theta) \\ -\sin(-\theta) & \cos(-\theta) \end{bmatrix} = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} = \tilde{T}$$

3- $\tilde{T}T = I$, where I is the identity operator:

$$\begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix} = \begin{bmatrix} \cos^2 \theta + \sin^2 \theta & \cos \theta \sin \theta - \sin \theta \cos \theta \\ \sin \theta \cos \theta - \cos \theta \sin \theta & \sin^2 \theta + \cos^2 \theta \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I$$

Ans. of Q.2:

Derivatives of Polar Unit Vectors:

$$\frac{d\hat{\theta}}{dt}$$

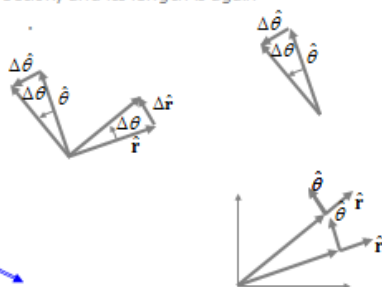
- Since the $\hat{\theta}$ unit vector is perpendicular to the \hat{r} unit vector, we have the same geometry as before, except rotated 90 degrees. The change $\Delta\hat{\theta}$ is now in the $-\hat{r}$ direction, and its length is again $\Delta\theta = \dot{\theta}\Delta t$, so finally we have:

$$|\Delta\hat{\theta}| = \Delta\theta$$

$$\Delta\hat{\theta} = \Delta\theta(-\hat{r})$$

$$\lim_{\Delta t \rightarrow 0} \frac{\Delta\hat{\theta}}{\Delta t} = \lim_{\Delta t \rightarrow 0} \left[\frac{\Delta\theta}{\Delta t} (-\hat{r}) \right]$$

$$\frac{d\hat{\theta}}{dt} = -\dot{\theta}\hat{r}$$



Ans. of Q.3:

a) (0 seconds, 2 seconds, 4 seconds, 6 seconds, None of them)

b) ($-2m x^{-3}$, $-4m x^{-3}$, $-2m x^{-2}$, $-4m x^{-2}$, None of them)

c) ($\sin \theta > \mu \cos \theta$, $\sin \theta < \mu \cos \theta$, $\sin \theta = \mu \cos \theta$, $\sin \theta \leq \mu \cos \theta$, None of them)

d) (Zero, $r\ddot{\theta}$, $-r\dot{\theta}^2$, $2r\dot{\theta}$, None of them)

e) [$(2, \frac{\pi}{3}, 2)$, $(2, \frac{\pi}{6}, 2)$, $(\sqrt{8}, \frac{\pi}{3}, 2)$, $(\sqrt{8}, \frac{\pi}{6}, 2)$, None of them]