

Ministry of Higher Education and Scientific research



Department of Architecture

College of Engineering

Salahaddin University – Hawler

Subject: Interior Design

Course Book –Year 4

Lecturer's name:

Nazik Jamal Abdulhamid

Zenab Kasm Majid

Nashmil Shwan

Academic Year: 2020 -2021

Course Book

1. Course name	Interior Design
2. Lecturer in charge	Nazik Jamal Abdulhamid
3. Department/ College	Architecture / Engineering
4. Contact	Official E-mail: nazik.abdulhamid@su.edu.krd Personal E-mail: njatroshi@yahoo.com Tel: 07504181595
5. Time (hr. / week)	[(Theory: 2 hr) – (Practical: 2 hr)]/week
6. Office hours	Sunday from 9:00 till 11:00

7. Course overview:

The importance of interior design for student is that we spend the majority of our lives indoors in the interior spaces created by the structures and shells of buildings. Interior design is the planning layout and design of the interior spaces within buildings. These physical settings satisfy our basic need for shelter and protection which they set the stage for and influence the shape of our activities that nurture our aspirations and express the ideas that accompany our actions they affect our outlook, mood and personality the purpose of interior design, therefore it is the functional improvement, aesthetic and psychological enhancement of interior spaces.

This course is an introduction to the field of interior design. Topics of functional and aesthetic elements for residential and commercial interiors are covered. Emphasis is placed on: housing and lobby hotel needs and decisions, principles and elements of design and the selection and organization of furnishings, floor and wall coverings, window treatments, and lighting, as well as accessories. Students will focus on the skills used by interior design professionals including the use of architectural tools and symbols through studio, classroom and real-world assignments, interior design students learn to solve complex organizational problems associated with work, place, experience, and performance. These professional skills prepare students to handle the aesthetic and technical aspects of projects.

8. Course Objective:

A course of study in Interior Design should actively seek to develop the following abilities and qualities:

- 1-Increasing student basic knowledge and understanding of interior design and how we use theoretical part information on the practical part because our sense of the interior depends not simply on empty space but on its interaction with the material that grants space a specific character particular shape and dimensional unity.
- 2-Developing the student ability to make change on how we perceive, use, and inhabit space by non-structural alterations.
- 3-The ability to perceive, understand and express concepts and feelings.
- 4-Experimentation, innovation and the use of imagination for designing their own furniture.
- 5-Increased the ability to identify and evaluate problems in a systematic way for different functions in the same space.

9. Student's Obligation

- Regular attendance is required according to the university rules.
- The use of mobile phone during the class is prohibited.
- Only the students who are officially enrolled can attend the class, guests and children are not admitted.
- Daily participation and conducting assignments are required.
- Assignments [homework and studio work or the project submission will be rejected].

- Submission [for the practical projects you have prelim, pre final and final submission for each project].

10. Forms of teaching

In the Studio, we will try the best to explain carefully the theoretical aspects of the subject, to help students to improve their interior design skills to present their ideas as best as possible. In addition, we gave each student individual criticism about their project.

Forms of teaching will be identified according to students needs using:

PowerPoint presentation for theoretical part

White Board

Group discussion

Individual Feedback

Studio work

Homework

Using AutoCAD and 3D Program to rendering and presentation

Projects Hand in (Daily and Presentation in different stages).

11. Assessment scheme

Beside the final exam, which has 40%, which divided in to 15% for theoretical exam and 25% for practical exam the academic year consists of one semester. Which it has a theoretical exam of [15] marks, [5] marks for class activities, [5] marks for report, [10] marks for main project (lobby hotel) [Prelim], [10] marks for Pre final and [15] marks for final submission. The total marks of the course will be like below- :

Main Project (lobby hotel) [Prelim] 10

Theoretical Exam 15

Main Project (lobby hotel) [Pre final] 10

Report 5

Main Project (lobby hotel) [Final] 15

Class Activities 5

Average marks for semester is: 60 %

Final Exam: 40% [15% Theory- 25% Practical]

12. Course Reading List and References:

▪ Key references:

1. Ching, Francis D.K, and Binggli, Corky” Interior Design Illustrated”,2nd edition, John Wiley and Sons, Inc., 2005.
2. Pile, John F.”Interior Design”, 4th edition, Pearson Education, Inc., 2007.
3. Tample, Nancy,”Interior Design Work Book”, John Wiley and Sons, Inc., 1993.
4. AIA, Mary rose McGowan,”Interior Graphic Standards”, John Wiley and Sons, Inc., 2003.
5. Kubba, Sam, ”Space Planning for Commercial and Residential Interiors”, McGraw-Hill, Inc., 2003.
6. Meerwein, G., Rodeck, B., Mahnke, F.,”Color Communication in Architectural Space”1st edition, Birkhauser Verlag AG, 2007.

▪ Useful references:

- 1- Holtzschue, Linda, ”Understanding Color”, 2nd edition, John Wiley and Sons, Inc., 2002.
- 2- Malnar, Joy Monico, and Vodvarka, Frank, ”The Interior Dimension: A Theoretical Approach to Enclosed Space”, John Wiley and Sons, Inc., 1992.
- 3- Ball, Victoria, Kloss” The Art of Interior Design”, John Wiley and Sons, Inc., 1982.
- 4- De Chiara, Joseph, Panero, Julius, Zelnik, Martin”Time-Saver Standards for Interior Design and Space Planning”, McGraw-Hill, Inc, 1991.
- 5- Mogg, Caroline Clifton,”The Color Design Source Book”, Ryland Peters and Small, 2007.
- 6- Egan ,M. David” Concepts in Architectural Lighting”, McGraw-Hill, Inc., 1983.

▪ Magazines and review (internet):

1. décor magazine
2. Iw-Interior World Design & Detail ,publishing Archiworld Co.,Ltd.
3. www.archiworld-pa.com.

14Weeks: From the 7th of October to 27th of January

Week	Theoretical Part	Practical Part
1st Week	Introduction, course out line, how to use the theoretical information in the practical parts of interior design.	Analysis of two example of lobby hotel (front desk-coffee shop- lobby bar shops- elevators).
2nd Week	Interior design explanation- defining design-treatment of interior spaces-criteria of interior design importance of the interior design.	Discuss the analysed examples with students.
3rd Week	Denominators of interior design ceiling & its form-height colour & pattern, floor & characters of floor.	Design concept for lobby hotel (front desk-coffee shop-lobby bar-restaurant- shops- elevators).
4th Week	Wall & its form-pattern-colour & material.	Drawing plan and elevation for the lobby of hotel (front desk-coffee shop-lobby bar-restaurant- shops- elevators).
5th Week	Transitional element-windows & door-stairs & ramps placement of stairs.	Drawing plan and elevation for the lobby of hotel (front desk-coffee shop-lobby bar-restaurant- shops- elevators).
6th Week	Furniture, classification of furniture according to time of decision, furniture choosing criteria, Residential living furniture accessories.	Drawing 3D for the lobby of hotel (front desk-coffee shop-lobby bar-restaurant- shops- elevators).
7th Week	Visual characteristics, point's line-plane-shape.	Prelim submission for the lobby of hotel (front desk-coffee shop- lobby bar-restaurant- shops- elevators).
8thWeek	Colour-colour fundamental, colour approaches colour schemes.	Day Sketch
9th Week	Triangle schemes, the effects of colour on space,	Drawing plan and elevation for the lobby of hotel (front desk-coffee shop-lobby bar-restaurant- shops- elevators).

10th Week	Functional use of colour. Lighting, natural light, artificial light, light source pattern	Drawing 3D for the lobby of hotel (front desk-coffee shop-lobby bar-restaurant- shops- elevators).
11th Week	light system, texture.	Drawing 3D for the lobby of hotel (front desk-coffee shop-lobby bar-restaurant- shops- elevators).
12th Week	Balance, type of balance, proportion, size, harmony, unity.	Pre final submission for the lobby of hotel (front desk-coffee shop-lobby bar-restaurant- shops- elevators).
13th Week	Variety, rhythm, emphasizes, creativity in design, shaping interior design.	Criticism.
14th Week	Interior design stage.	Criticism.
15th Week		Final submission for the lobby of hotel (front desk-coffee shop-lobby bar-restaurant- shops- elevators).