

Date:	Examination No.:	Version:4/9/2022	Start: 14/9/2022																																																
Module Name - Code	Interior Design / 4133 ( Core)																																																		
Module Language:	English																																																		
Responsible:	Lecturer: Nazik Jamal Abdulhamid																																																		
Lecture (s):	Nazik Jamal Abdulhamid , Zenab Kassim Majid, Nashmil Shwan Abdulrahman																																																		
College:	College of Engineering – Salahaddin University																																																		
Duration:	15 week – 1 semester																																																		
Course outcomes:	<p>A course of study in Interior Design should actively seek to develop the following abilities and qualities:</p> <p>1- Increasing student basic knowledge and understanding of interior design and how we use theoretical part information on the practical part because our sense of the interior depends not simply on empty space but on its interaction with the material that grants space a specific character particular shape and dimensional unity.</p> <p>2- Developing the student ability to make change on how we perceive, use, and inhabit space by non-structural alterations.</p> <p>3- The ability to perceive, understand and express concepts and feelings.</p> <p>4- Experimentation, innovation and the use of imagination for designing their own furniture.</p> <p>5- Increased the ability to identify and evaluate problems in a systematic way for different functions in the same space.</p>																																																		
Course Content:	<table border="1"> <thead> <tr> <th>Week</th> <th>Theoretical Part</th> <th>Practical Part</th> </tr> </thead> <tbody> <tr> <td>1st Week</td> <td>Introduction, course out line, how to use the theoretical information in the practical parts of interior design.</td> <td>Analysis of two example of lobby hotel (front desk-coffee shop-restaurant).</td> </tr> <tr> <td>2nd Week</td> <td>Interior design explanation-defining design-treatment of interior spaces-criteria of interior design importance of the interior design.</td> <td>Discuss the analysed examples with students.</td> </tr> <tr> <td>3rd Week</td> <td>Denominators of interior design ceiling &amp; its form-height colour &amp; pattern, floor &amp; characters of floor.</td> <td>Design concept for lobby hotel (front desk-coffee shop-restaurant).</td> </tr> <tr> <td>4th Week</td> <td>Wall &amp; its form-pattern-colour &amp; material.</td> <td>Drawing plan and elevation for the lobby of hotel (front desk-coffee shop- restaurant).</td> </tr> <tr> <td>5th Week</td> <td>Transitional element-windows &amp; door-stairs &amp; ramps placement of stairs.</td> <td>Drawing 3D for the lobby of hotel (front desk-coffee shop-restaurant).</td> </tr> <tr> <td>6th Week</td> <td>Furniture, classification of furniture according to time of decision, furniture choosing criteria, Residential living furniture accessories.</td> <td>Prelim submission for the lobby of hotel (front desk-coffee shop -restaurant).</td> </tr> <tr> <td>7th Week</td> <td>Visual characteristics, point's line-plane-shape.</td> <td>Drawing plan and elevation for the lobby of hotel (front desk-coffee shop -restaurant).</td> </tr> <tr> <td>8th Week</td> <td>Colour-colour fundamental, colour approaches colour schemes.</td> <td>Drawing 3D for the lobby of hotel (front desk-coffee shop -restaurant).</td> </tr> <tr> <td>9th Week</td> <td>Triangle schemes, the effects of colour on space,</td> <td>Drawing 3D for the lobby of hotel (front desk-coffee shop -restaurant).</td> </tr> <tr> <td>10th Week</td> <td>Functional use of colour. Lighting, natural light, artificial light, light source pattern</td> <td>Pre final submission for the lobby of hotel (front desk-coffee shop -restaurant).</td> </tr> <tr> <td>11th Week</td> <td>light system, texture.</td> <td><b>Theoretical Exam</b></td> </tr> <tr> <td>12th Week</td> <td>Balance, type of balance, proportion, size, harmony, unity.</td> <td>Drawing plan and elevation for the lobby of hotel (front desk-coffee shop -restaurant).</td> </tr> <tr> <td>13th Week</td> <td>Variety, rhythm, emphasizes, creativity in design, shaping interior design.</td> <td>Drawing 3D for the lobby of hotel (front desk-coffee shop -restaurant).</td> </tr> <tr> <td>14th Week</td> <td>Interior design stage, Theoretical approach of interior design</td> <td>Drawing 3D for the lobby of hotel (front desk-coffee shop -restaurant).</td> </tr> <tr> <td>15th Week</td> <td></td> <td>Final submission for the lobby of hotel (front desk-coffee shop -restaurant).</td> </tr> </tbody> </table>			Week	Theoretical Part	Practical Part	1st Week	Introduction, course out line, how to use the theoretical information in the practical parts of interior design.	Analysis of two example of lobby hotel (front desk-coffee shop-restaurant).	2nd Week	Interior design explanation-defining design-treatment of interior spaces-criteria of interior design importance of the interior design.	Discuss the analysed examples with students.	3rd Week	Denominators of interior design ceiling & its form-height colour & pattern, floor & characters of floor.	Design concept for lobby hotel (front desk-coffee shop-restaurant).	4th Week	Wall & its form-pattern-colour & material.	Drawing plan and elevation for the lobby of hotel (front desk-coffee shop- restaurant).	5th Week	Transitional element-windows & door-stairs & ramps placement of stairs.	Drawing 3D for the lobby of hotel (front desk-coffee shop-restaurant).	6th Week	Furniture, classification of furniture according to time of decision, furniture choosing criteria, Residential living furniture accessories.	Prelim submission for the lobby of hotel (front desk-coffee shop -restaurant).	7th Week	Visual characteristics, point's line-plane-shape.	Drawing plan and elevation for the lobby of hotel (front desk-coffee shop -restaurant).	8th Week	Colour-colour fundamental, colour approaches colour schemes.	Drawing 3D for the lobby of hotel (front desk-coffee shop -restaurant).	9th Week	Triangle schemes, the effects of colour on space,	Drawing 3D for the lobby of hotel (front desk-coffee shop -restaurant).	10th Week	Functional use of colour. Lighting, natural light, artificial light, light source pattern	Pre final submission for the lobby of hotel (front desk-coffee shop -restaurant).	11th Week	light system, texture.	<b>Theoretical Exam</b>	12th Week	Balance, type of balance, proportion, size, harmony, unity.	Drawing plan and elevation for the lobby of hotel (front desk-coffee shop -restaurant).	13th Week	Variety, rhythm, emphasizes, creativity in design, shaping interior design.	Drawing 3D for the lobby of hotel (front desk-coffee shop -restaurant).	14th Week	Interior design stage, Theoretical approach of interior design	Drawing 3D for the lobby of hotel (front desk-coffee shop -restaurant).	15th Week		Final submission for the lobby of hotel (front desk-coffee shop -restaurant).
Week	Theoretical Part	Practical Part																																																	
1st Week	Introduction, course out line, how to use the theoretical information in the practical parts of interior design.	Analysis of two example of lobby hotel (front desk-coffee shop-restaurant).																																																	
2nd Week	Interior design explanation-defining design-treatment of interior spaces-criteria of interior design importance of the interior design.	Discuss the analysed examples with students.																																																	
3rd Week	Denominators of interior design ceiling & its form-height colour & pattern, floor & characters of floor.	Design concept for lobby hotel (front desk-coffee shop-restaurant).																																																	
4th Week	Wall & its form-pattern-colour & material.	Drawing plan and elevation for the lobby of hotel (front desk-coffee shop- restaurant).																																																	
5th Week	Transitional element-windows & door-stairs & ramps placement of stairs.	Drawing 3D for the lobby of hotel (front desk-coffee shop-restaurant).																																																	
6th Week	Furniture, classification of furniture according to time of decision, furniture choosing criteria, Residential living furniture accessories.	Prelim submission for the lobby of hotel (front desk-coffee shop -restaurant).																																																	
7th Week	Visual characteristics, point's line-plane-shape.	Drawing plan and elevation for the lobby of hotel (front desk-coffee shop -restaurant).																																																	
8th Week	Colour-colour fundamental, colour approaches colour schemes.	Drawing 3D for the lobby of hotel (front desk-coffee shop -restaurant).																																																	
9th Week	Triangle schemes, the effects of colour on space,	Drawing 3D for the lobby of hotel (front desk-coffee shop -restaurant).																																																	
10th Week	Functional use of colour. Lighting, natural light, artificial light, light source pattern	Pre final submission for the lobby of hotel (front desk-coffee shop -restaurant).																																																	
11th Week	light system, texture.	<b>Theoretical Exam</b>																																																	
12th Week	Balance, type of balance, proportion, size, harmony, unity.	Drawing plan and elevation for the lobby of hotel (front desk-coffee shop -restaurant).																																																	
13th Week	Variety, rhythm, emphasizes, creativity in design, shaping interior design.	Drawing 3D for the lobby of hotel (front desk-coffee shop -restaurant).																																																	
14th Week	Interior design stage, Theoretical approach of interior design	Drawing 3D for the lobby of hotel (front desk-coffee shop -restaurant).																																																	
15th Week		Final submission for the lobby of hotel (front desk-coffee shop -restaurant).																																																	

<b>Literature:</b>	<ul style="list-style-type: none"> <li>- Interior Design Illustrated</li> <li>- Interior Design</li> <li>- Interior Design Work Book</li> <li>- Space Planning for Commercial and Residential Interiors</li> <li>- Time-Saver Standards for Interior Design and Space Planning</li> <li>- Interior Graphic Standards</li> <li>- The Color Design Source Book</li> </ul>
<b>Type of Teaching:</b>	<p style="text-align: center;"><b>2 hrs /Theoretical</b></p> <p style="text-align: center;"><b>4 hrs /practical Class work, presenting assignments, and criticism.</b></p>
<b>Pre-requisites:</b>	
<b>Frequency:</b>	<b>Yearly in Fall Semester</b>
<b>Requirements for credit points:</b>	<p style="text-align: center;"><b>Modules Course Requirements</b></p> <p>1- Student should attend lectures (theoretical part and practical part).</p> <p>2- Discussion and criticism in studio is required in all lectures.</p> <p>3- Home work and class work for each lecture are required.</p> <p>4- Midterm exam.</p> <p>5- Poster.</p> <p>6- Day sketch.</p> <p>7-Students should attend their exams (both practical and theoretical exams).</p> <p>8- Students should submit [Prelim, Pre final, and Final] lobby hotel project.</p>
<b>Credit point:</b>	<b>8</b>
<b>Grade Distribution:</b>	<p>The Grade is generated from the examination result(s) with the following: -</p> <p style="text-align: center;">Main Project (lobby hotel) [Prelim] <b>10</b>,</p> <p style="text-align: center;">Theoretical Exam <b>15</b></p> <p style="text-align: center;">Main Project (lobby hotel) [Pre final] <b>15</b></p> <p style="text-align: center;">Poster <b>5</b></p> <p style="text-align: center;">Similer example reports 2</p> <p style="text-align: center;">Day sketch 3</p> <p style="text-align: center;">The average mark for the semester is: <b>50 %</b></p> <p style="text-align: center;">Final Exam: <b>50%</b> [20% Theoretical exam -Main Project (lobby hotel Final submission) 30% Practical]</p>
<b>Work load:</b>	The workload is <b>240h</b> . It is the result of <b>84h</b> attendance in lectures and <b>156h</b> self-studies.